

THE COSMIC BALANCE



Issue # 231

October 2005

PANAGEANEWS

This month was unseasonably quiet. We begin in the East where, in the the Lorian Forest outside the Gnoll city of Featherwood Lodge, Wyraxian (Lawful Terminator Giants) and Mariana (Lawful Terminator Humans) teamed up to destroy Cyan Corsairs (Shhvoon worshipping SWARM Kobolds).

The action was a bit more heated in the West where we begin in the Vaeld Mountains. Outside the Dwarven city of Thraegens Deep, Mutton Birds (Chaotic CSA Giants) destroyed Scout Lance (Lopra Worshipping Humans of the Elderwood Guard). Shortly thereafter Bengal Lancers (Wicca worshipping Humans) and Throbacs (Wicca worshipping Humans) teamed up to smash Movers (Lawful Elves of the Elderwood Guard). Meanwhile, 150 miles away, Lions Of The North (Wicca worshipping Humans) attempted to storm the Cavern Complex known as Ferrous Mons (Lawful Elderwood Guard Dwarves). After intense tunnel fighting the grossly outnumbered (more than 13-to-1) Dwarves only just managed to turn back the assault. Without help it is unlikely that they will be able to do so again.

LORASIANEWS

In the Pryma Forest, Ratt Skinners (Shhvoon worshipping Goblins) destroyed the once mighty Jaws Of Thirst (Lawful Harm Gnolls) and slew their leader, the well-known Warlord Anfauglir.

Heavy fighting occurred on the Agerian Plains. The battles began when the Angels Of Death (Chaotic ACE Orcs) defeated the retreating Red Myst Rievers (Lyredh worshipping Humans). Shortly thereafter the Angels Of Death intercepted an attack on the Rabid Hounds and just barely defeated Lucy's Legion (Lawful HARM Gnolls). [Ed: The first Angels Of Death attack occurred on THEIR turn, the second was a Standing Order attack that occurred on their OPPONENT'S turn.] One hundred miles away at the Goblin city of Isengak, Fangs Of The Wolf (Lawful HARM Gnolls) and 509th Satyrs (Lawful HARM Satyrs) teamed up to destroy Pizzoff (Shhvoon worshipping KIL Goblins). Several weeks later Angels Of Death fought another battle as they once more intercepted an attack on Rabid Hounds and again defeated Lucy's Legion. The next day, returning to Isengak, War Mongrels (Cosmic Balance worshipping Gnolls) smashed the 509th Satyrs.

In the Sammian Sea, the massive fleet of Tonatiuh's Torch (Lawful Kobolds) destroyed Black Sail (Shhvoon worshipping Goblins).

In the Anvil Mountains outside the Dwarven city of Balen's Deep, Zeta Swarm (Ya-zii worshipping Xorg) destroyed the Triffid Attack Force (Elves). More than a week later Stonestrikers (Lawful Dwarves) attacked the Zeta Swarm and were repulsed with heavy casualties. A week later at the Halfling city known as Hilltop Haven, Widowmakers (Cosmic Balance worshipping Gnolls) defeated 1st Scout (Lawful Elves).

On the Nulean Plain, Red Ruby One (Lawful Gnolls of the Crystalian Warriors) destroyed Hur'q (Shhvoon worshipping Goblins)

On the Cambrian Range outside the Human city of Lofton, Elf'in Shadows (Trimorph worshipping Dark Elves of the Crystalian Warriors) mauled Azara Swarm (Ya-zii worshipping Xorg). The next day Ratt Skinners destroyed Mask (Cosmic Balance worshipping Humans) while 10th Virginia Inf (Chaotic Akuda Combine Gnolls) defeated the fleeing Grey Ones (Cosmic Balance worshipping Humans). A week later at the Dwarven city of Reiginhold, Gongylus Gongyloids (Ya-zii worshipping Xorg) smashed the fleeing Dwarven Axes (Lawful HARM Dwarves).

PANAGEARUMORS

Xanthor has gone into the Witless Protection Program.

Nick Gnoll-tee eats nails for breakfast and spits rivets! He's tough!

An old man named Loger was seen wandering the Crystal Plains babbling something about the "Lost Treasure of Mogopogopo".

Yet another new force is attempting to establish themselves on the shores of Panagea. Will they do better than the "Young Ones"?

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The CSA has disappeared again. They always do that when they're scared.

Xanthor has the Kodan Raman chasing their tails.

LORASIA RUMORS

Did you hear about the Goblin navy named Sunk? They got their wish. All of them (3,000+) have sunk to the bottom of the Sammian Sea.

I heard that HARM was cowering in fear of some unknown enemy.

Where is the Goblin army named Destroy Me? It needs to show up at a major Lawful city so that its request can be carried out.

Who is this Lord Mog and why is he bellowing about his invincibility when no one can even find him?

Are the Ratts abandoning their sinking ships? If they don't jump ship soon, they'll face the same fate as their Sunken brethren.

What is an "Immunity" potion good for?

With the destruction of their main battle army, the point of the HARM spear, the once mighty alliance is heading for the hills and leaving their allies to their fates....

Captain Ahab is loose again!

After destroying numerous armies the Goblins took their toys and went home, Huh?

The On-Looker is really a girl.

Why are the Ratts always the first to flee a sinking ship?

BULLETINBOARD

PANAGEA PLAYER NOTICE

Despite being greatly outnumbered, the Chaotics are not able to crush my forces. It must be due to their "very competent" generals. I'm happy that they have so many "smart and clever" generals in their midst.

Are there other Lawful forces out there who want to help me fight these tactical geniuses? You can bet your last dollar they'll view this missive from me as looking for cannon fodder. I can't help it if that's how they deal with their **SHORTCOMINGS** in the generalship. They have to make themselves look good by making others look bad. That way their inadequacies may go unnoticed by others. In theory, at least.

I'll continue my struggles against the tide of Chaotic scum until it's no longer worth my time or effort. If you want a chance to fight the Chaotics and maybe turn the

tide in our favor, you should act soon. Once I've decided to retire from the arena, it's unlikely I'll be returning to it. I'll just pass the mantle to my counterpart in the other world.

Death to Chaotics!

Xanthor
Proud leader of the few remaining
Lawfuls in this world.

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LORASIA PLAYER NOTICE

To: Hermie the Horrible
From: H.A.R.M.

Happy Birthday to you, Baaaah. Happy Birthday to you baaaah. Happy Birthday dear Hermie. Happy birthday to you, baaaaah. Those goat hairs are gettin' kinda gray!

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LORASIA PLAYER NOTICE

Hey Corvallis,

I see that the goblinoids got back a little of what they were dishing out. Keep sending them into the eye of the storm, especially in little bunches like that, and it won't take long before they're gone.

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LORASIA PLAYER NOTICE

To: Lorasias and the On-Looker
From: Murder Inc.

Greetings Lorasians from my DARK MASTER. It has come to my master's attention long before the On-Looker's CB 229 comments that we didn't offer membership to Lawfuls. This has since changed and we now have an Eldaron worshipping member. Seems that the lure of all that gold was too much for the greedy Dwarves.

The following list of deities are acceptable for membership to MI: Eldaron, Arkyn, Arkeen, Shhvoon, Lo-Kee, Trimorph, Shargash, and Kauron. You will note that all these deities are of an evil nature for the most part. On-Looker we never claimed to be "true neutral" or non-biased. We are simply put only Evil. The whole concept of murder for hire is an evil concept no matter what the alignment is. Some may wonder how our Chaotic and Lawful members will get along together. Murder Inc. will kick out any players who war with another member and list them in the CB as a renegade. The fear of retribution by members and other Lorasians will be our weapon. It is not acceptable to join MI with just a religion. You must at least worship one of the above deities to join.

MI will offer new recruits free Ninja and Thieves training as well as 3 advanced spells. After a period of probation more free characters and spells will be offered. A complete background check must first be performed however. To join diplo C#1320 Razor with the following information: Your Empire number, Army number, and Character number and names as well as your real world name and address.

We offer the following services: Free mapping information to any that ask, the only requirement is your name and address and army name and number. Spells are generally 100gs per spell or divinity point required to cast the spell. Characters are generally the normal training cost of that type of character. IE Ninjas would cost 500gs. We have or know where to get most spells and characters currently available. Requirement A# name and location to do a joint turn. We also have other information as well, such as many encounter locations including 2 different dragons! We offer market data for free as well. We offer scouting trades as well. In addition to these services we contract to build artillery, ships, siege equipment, and much, much more. We sell skill actions for 100gs per skill level as well. We know most skills and skill levels currently available. MI has several members and we are mostly concentrated in Continent 2 and 3 areas. For those shy folks who want a certain character assassinated send a grey merchant location and name or 3rd party army middleman, A# and location.

As to the On-Looker's comments we don't plan to use extremely large positions to perform assassinations. We will use highly specialized small positions full of

powerful characters Level 5 Stealth and Scouting, and Level 5 Land Concealment to perform our deeds. We retract offer of 1/2 of gold up front and now offer full payment on proof of delivery. We have no trouble feeding our people either. We have Sea Forage 3 and Land Forage 3 as well as high Leadership and 2 spells that aid in that effort. Did you know On-Looker each sector has many factors for Food and Fodder production, such as weather, season, regions, etc? Did you know very high or low morale affects virtually every facet of the game? To On-Lookers of course you knew all of that. Did you also know that those very small positions sometimes especially in highly wooded and rough terrain don't even show up on scouts? We also just received our 1st contract offer to assassinate Bent Paw for 20,000 gs. Strangely not by TT or an Alliance member. Seems Limp Paw made someone awful angry sometime ago. By now he has received his black spot diplo card. What is the black spot? It is a diplo card announcing your impending doom, makes the hunt all the more fun that way if your victim knows he is being targeted.

On-Looker we know exactly who you are! You were betrayed by an ally years ago! And yes, On-Looker you are a coward but that goes without saying. We will no longer respond to you as you're not worth the expense of the ink for the press, but if you continue to mouth off we will not spare the poison. Touche, On-Looker. Hope to see you in the trenches.

Murder Inc. declares that anyone molesting grey merchants or neutral 3rd parties will be executed. Furthermore anyone using our registered trademarks the skull and crossbones or our black spot will similarly be executed at our convenience in the most heinous, insidious manner that can be devised.

C#1320 Razor
Murder Inc. Minister of Information

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LORASIA PLAYER NOTICE

Ja'kil,

I hear that the women-folk don't want anything more to do with you. HA! HA! What a trip.

WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: "The Best Of The Cosmic Balance" covering Issues #126-#180 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

Panagea (COD I)

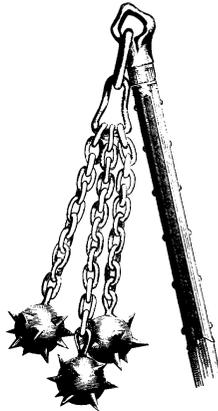
A.I.M. — Aegis In Malum ("Shield Against Evil").
C.S.A. — Circle of Steel Alliance.
D.O.A. — Defenders of Aldaryn.
E.G.A. — Elderwood Guard Alliance.
L.O.O.T. — League of Orcs Ogres and Trolls.
P.T.L. — Panagea Trade League.
R.P.A. — Royal Panagean Alliance.
S.N.A.P. — Society of Neutrally Allied Peoples.
S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

Lorasia (COD II)

A.C.E. — All Chaos Explorers.
Akuda — Akuda Combine.
C.W. — Crystalian Warriors.
F.R.C. — Fourth Reich of Chaos.
Guardians — Guardians of Destiny.
HARM — Heroes and Raving Maniacs.
ICON — Independent Confederation Of Neutrals.
I.R.A. — Imperial Red Armies.
K.I.L. — Kobolds Invade Lorasia.
N.W.O. — New World Order.
R.O.C. — Reign Of Chaos.
R.O.T. — Raging Odious Terror.
S.O.B. — Soldiers Of Balance.

REMINDER

It is important to remember that the newsletter now covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.



COD ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

http://groups.yahoo.com/group/conclave_gathering/
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>

Message Boards are a great way to share ideas and pick up the latest gaming gossip. As with anything you get off the internet — don't believe everything you read! When in doubt, ask the GM. Also, if you have an important comment, question or complaint, send it to AGE rather than posting a message as AGE does not supervise or manage these sites and your comments may never reach us and will be unlikely to get an official response.

In a similar vein, the ICON alliance (COD II) has its own website that contains a wealth of useful information for members and non- members alike:

<http://www.hypercon.net~lanza>

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.



Happy Halloween!