

THE COSMIC BALANCE



Issue # 214

May 2004

PANAGEANEWS

This month's heaviest fighting occurred in the West where we begin.... In the Altani Mountains outside Minas Tirith, Lions Of The North (Wicca worshipping Humans) and Bengal Lancers (Wicca worshipping Humans) joined forces to destroy Truehart's Brigade (Lawful AIM Humans). Meanwhile Mutton Birds (Giants) destroyed Rum Runners (Lawful Humans). A month later Lion's Of The North and Bengal Lancers stormed and captured Minas Tirith (Lawful Terminator Humans) itself.

In the Elderwood forest, Swampwalkers (Lo-kee worshipping Lizara) defeated a fleeing and defenseless Hunters VI (Lawful Terminator Humans). At about the same time, outside the city of Morgroth, Lobo's Moon (Zraxxut worshipping LOOT Gnolls) defeated a fleeing Night Watch (Lawful Terminator Humans). As Wolf's Star (Zraxxut worshipping LOOT Gnolls) was preparing to support Lobo's Moon against Night Watch they were hit by Zephyr (Lawful Terminator Humans) who had interception orders. In the ensuing battle the fleeing Wolf's Star rearguard repulsed Zephyr's attack.

In the Tarakeen Forest outside Galandir, Puma Brigade (Wicca worshipping Humans) smashed Forest Keepers (Lawful AIM Elves). At about the same time Jaguar Brigade (Humans) and Dragonright (Lo-kee worshipping CSA Lizara) united and all but destroyed Missionaries O Light (Verra worshipping Elves). At about the same time outside the city of Azure, Mutton Birds (Giants) destroyed First Legion (Lawful Humans) while Throbacs (Wicca worshipping Humans) and Northeaster (Wicca worshipping Humans) all but destroyed Fletcher's Foragers (Lawful AIM Elves).

In the area known as Aurumia, Foresters (Lawful Terminator Humans), Movallens (Lawful Terminator Humans), and Vraxoin (Lawful Terminator Humans) ganged up on and all but destroyed Black Lords (Lopra worshipping EGA Humans).

In the Central Region we visit the Isle Of Mist, location of Death's Grip Cove. The fighting commenced with Tsunami (Lawful Terminator Humans) and Fedaykin (Lawful Terminator Humans) teaming up to destroy 5th LOOT Legion (Chaotic LOOT Orcs). Shortly thereafter Bloodguard (Lawful Terminator Humans) stormed and captured the city of Death's Grip Cove (Shhvoon worshipping SWARM Humans) itself while Clan Thaxton (Lawful Terminator Humans) destroyed Fist (Chaotic Kodan Raman Orcs).

We finish things off with events in the East.... In the Black Mountains outside of Iron Keep, Mariana (Lawful Terminator Humans) butchered the defenseless Dopn (Chaotic LOOT Orcs). At about the same time Roadkill (Humans) destroyed Disrespectful (Chaotic Kodan Raman Orcs). At the city of Flea Bite, Fedaykin ambushed and destroyed the 1st Dragon Engineers (Lo-kee worshipping CSA Lizara). Sometime later Dragonlance (Lo-kee worshipping CSA Lizara) defeated a fleeing Maelstrom (Shhvoon worshipping SWARM Giants).

Oops! Retraction: The Thneed Shipping Co. never attacked the Blademasters as was reported last month. Really. It hardly seems worth mentioning. Everyone KNOWS Trolls would never attack leaderless and defenseless Humans. Really. Ok, so maybe they would, but they simply can't from over 1,000 miles away.... [Ed: Sorry!]

LORASIANEWS

This month we begin on the Agerian Plain which saw some heavy fighting. In the opening round Boulderdash (Lawful Titans) badly mauled the defenseless Shadowwalkers (Chaotic ROC Dark Elves). About the same time, though one hundred miles away, Powers' Punishers (Cosmic Balance worshipping Gnolls of the NWO) destroyed the leaderless Order Templar (Lawful Gnolls). The next day at the nearby city of Kingston, Dark Legion (Chaotic Nemesis Goblins) defeated a retreating Sapphyre Legion (Lo-kee worshipping Gnolls) in a hard fought battle. More than a week later Boulderdash resumed their attack on the hapless Shadowwalkers and destroyed the remnants of these once powerful Dark Elves.

In the Anvil Mountains outside of Balen's Deep, Deathlords (Chaotic Nemesis Gnolls) utterly destroyed Blood And Sweat (Lawful Dwarves).

In the Pryma Forest outside Novograd, Zulu Swarm (Miiya worshipping Xaati) defeated Black Widows (Chaotic ROC Giants) in a close battle.

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On the Nulean Plain, Foresters (Lyredh worshipping Satyrs of the Akuda Combine) and Ratt Skinners (Shhvoon worshipping Goblins) teamed up to smash Grizzly (Lawful Titans) and slay their leader. At about the same time 10th Virginia Inf (Chaotic Akuda Combine Gnolls) defeated the fleeing Sandmen (Lawful Titans). Sometime later Gesellschaft Narren (Lyredh worshipping Giants of the Akuda Combine) also defeated the fleeing and leaderless Grizzly. Two weeks later Ez'zak Pochteca (Kobolds) and Explorers (Kobolds) all but destroyed the fleeing Blood Lust (Humans) outside Port Royale.

PANAGEARUMORS

Why have the followers of Lo-kee forsaken their pledge to the Balance by allying with the all-powerful hordes of Chaos against the scattered forces of Law?

The Terminators, who one would think already have more than enough enemies, have declared war on their former allies of the Elderwood Guard Alliance!

The world's gone crazy. First the Terminators attack the Elderwood Guard, now the Circle Of Steel has gone after SWARM. Obviously the Dukes Of Chaos are now in control of the Universe as a Lawful world would make more sense.

Death's Grip Cove has been renamed Atlantis.

LORASIA RUMORS

Let it be known that Lawfuls will henceforth and forever refer to Bentpaw as Limp-paw!

Why is it good to bury Akuda members thirty feet underground? Because really, really, really deep down they're nice guys!

The wealthy Lords of Balen's Deep seek mercenaries to help combat the growing (local) Chaotic menace.

What's bugging the Prince of Novograd? Perhaps he'll pay for someone to exterminate the problem.

A dark plague is spreading across the landscape. Known as the Cult Of The Assassins, they seek to rule through fear and intimidation. Their first victim — Tlatoani!

The Sandmen were sleepers and deserved to die!

The Cult Of The Assassins — their motto: "Don't kill the masses, it's the leaders that count!"

Hallelujah! Tonatiuh's Torch has found religion! We'll suffer no more of their heathen ways.

The Cult Of The Assassins says "If you can't name the victim, the kill doesn't count!"

BULLETINBOARD

PANAGEA PLAYER NOTICE

Hear ye... Hear ye... Upon the reading of this notice it is for all to take advantage. The city of Featherwood Lodge is under new management and by decree of the new City Leader is an open city. Everyone is welcome to trade. If you need it, we've got it. Commerce is king and GOLD is our queen.

C#1364 — The Bruce

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LORASIA PLAYER NOTICE

I have just received word and have been informed an alliance Empire's army has been viciously and brutally attacked and annihilated. It is my understanding that this army was not heavily armored or did not have any protecting forces. They were peace loving, kind natured race of beings. They were mostly herders and craftsmen. The army was led by a very brave female. These brave souls gave their lives for the cause of peace. They were "butchered" and their carcasses were left out in the open to be picked clean by scavengers. They were not given a decent burial. The souls of our ancestors grieve with agony.

The scum that did this will never be able to rest for one minute. They will in fact constantly be looking behind them wondering who it is that is breathing down their necks or was that just the wisp of the winds brushing against their filthy hairs on the backs of their cowardly heads.

You have stirred up a hornet's nest (a Lawful hornet's nest) and the worst is yet to come. Always be on the lookout. Never stop for more than a minute. Keep moving. Don't stop. Your end may soon be near. Run like the cowards you are. You will be brought out into the open and destroyed. Except I will be sure you get a decent burial.

In the name of what is good,

King Archer

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LORASIA PLAYER NOTICE

This is a reminder that the Isle Of Quadro is off-limits to any Chaotics. Lawfuls are welcome to visit and stay on the island. Anyone else who wants to stop at the island or adjacent waters should inform me ahead of time in order to avoid any misunderstandings. Former enemies should write to me ASAP explaining why you're no longer an enemy.

Tlatoani

A#188 Tonatiuh's Torch

LORASIA PLAYER NOTICE

I have recently received notice of a band of raving, cowardly lunatics running wild butchering helpless, unprotected small armies. Armies led by inexperienced females. Defenseless females. Females leading a few craftsmen and children and herders. What kind of brave soldier attacks helpless females and children? A Kowardly Uneducated Derelict Army.

I will make it my mission, nay, my life's quest to rid Lorasias of All Kowardly Uneducated Derelict Army's. I have heard, in the past, about these brave soldiers. I heard that when they are faced with a formidable sized Army the only thing that is seen is their asses and elbows high tailing it to the coast line so they can hide in their ships and go somewhere else to attack small armies with women and children. Well guess what, cowards? I have an army to match yours and I am female. I will see that your bodies are splayed out and dried in the sun and then burnt. Your ashes will be used to create mortar to help build a memorial in honor of all the women and children you have slaughtered in the name of hatred. The day and time will be my choosing, not yours.

I have Spoken,
Queen Melissa

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LORASIA PLAYER NOTICE

Dear Akuda Cretins,

Thank you so much for your very thoughtful diplomatic missive of four armies totaling 10,384 troops and 82 artillery pieces against my two armies totaling 225 troops. Perhaps this is your new offensive against Tlatoani? HARM? Or the Crystallian Warriors? As you can tell from the "battles" my Empire is an independent one. Perhaps it was the fact that some Empires can live in relative peace amid all the strife and death in this world that caused you to war against my Empire? Please supply a liberal application of your moral high ground sophistry to justify this atrocity committed by your hands. My heart flutters awaiting your reply.

Warlord Willamina
A#333 Sandmen



COD ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

http://groups.yahoo.com/group/conclave_gathering/
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>

Message Boards are a great way to share ideas and pick up the latest gaming gossip. As with anything you get off the internet — don't believe everything you read! When in doubt, ask the GM. Also, if you have an important comment, question or complaint, send it to AGE rather than posting a message as AGE does not supervise or manage these sites and your comments may never reach us and will be unlikely to get an official response.

In a similar vein, the ICON alliance (COD II) has its own website that contains a wealth of useful information for members and non-members alike:

<http://web2.airmail.net/Lanza/index.htm>

If you want information on CTF2187 check out the following:

TALES OF CTF2187: A great new site by Shannon Muir that contains the best of her game related fiction and more! Check it out at:

<http://members.aol.com/shannonelisemuir/>

ORBO's CTF2187 HOME PAGE: Want to check out a great archive of old CTF newsletters? How about player bios, many with color photos? All that plus lots of other useful information is available at the CTF website. Special thanks to Orbo (Rob Fackler) for his efforts in setting and maintaining this cool site: Check it out at:

<http://userweb.suscom.net/~orbomaxx/ctfhome2.htm>

Brigadier General Them Bones [PN323] of the Berserkers [TM5] has set up a Chat Room at:

<http://groups.yahoo.com/group/ctf2187>

He also has set up an email discussion list. For those of you unfamiliar with a mailing list, here is how it works. Folks interested in a common topic must JOIN (aka SUBSCRIBE TO) the list. All of these "members" will then receive all postings to this list and can also respond and/or post their own messages. All sorts of folks can have all sorts of topics going at the same time — so long as it is strictly CTF related. The list is currently moderated by General I.B. Tryon [PN721] of team WASP [TM18].

To join, send a blank email to: CTF2187-subscribe@yahoogroups.com.

If you prefer to get all of the postings in one "batch" mailing a day (rather than each one sent to you individually) then immediately send a SECOND email to: CTF2187-digest@yahoogroups.com

Of course, don't forget to check out the AGE site which contains all sorts of nifty downloads (House Rules, CC/RC Form, etc.). It is still in its infancy but is expected to grow and evolve rapidly over the coming months and of course feedback and suggestions are encouraged. Check it out at:

<http://www.ageforfun.com>

SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T.

P.T.L. — Panagea Trade League.

R.P.A. — Royal Panagean Alliance.

S.N.A.P. — Society of Neutrally Allied Peoples.

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

Lorasia (COD II)

A.C.E. — All Chaos Explorers.

Akuda — Akuda Combine.

C.W. — Crystalian Warriors.

F.R.C. — Fourth Reich of Chaos.

Guardians — Guardians of Destiny.

HARM — Heroes and Raving Maniacs.

ICON — Independent Confederation Of Neutrals.

I.R.A. — Imperial Red Armies.

K.I.L. — Kobolds Invade Lorasia.

N.W.O. — New World Order.

R.O.C. — Reign Of Chaos.

R.O.T. — Raging Odious Terror.

S.O.B. — Soldiers Of Balance.

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: "The Best Of The Cosmic Balance" covering Issues #126-#180 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

REMINDER

It is important to remember that the newsletter now covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.

COMPANY NEWS

In early April Debbie's father was taken suddenly ill and eventually passed away a week later. As you can imagine this caused quite a disruption to the processing schedule and we appologize for the slow down and the slightly increased error rate that followed as we rushed to get caught up. Fortunately everything is now back to normal.

Debbie would like everyone to know how much she appreciated their kind thoughts, wishes and prayers during this difficult time.

Joe Leonard was a great guy. A beloved father, grandfather and friend. We miss him dearly....

