

THE COSMIC BALANCE



Issue # 201

April 2003

PANAGEANEWS

This month we begin in the old world of Eastern Panagea. On the Crystal Plains outside of Narga Thum, Silent Covenant (Chaotic Kodan Raman Gnolls), Dire Wolf (Chaotic Kodan Raman Gnolls), and N.Y. Giants (Chaotic Kodan Raman Giants) teamed up to crush Legion Of The Green (Lawful AIM Elves). Meanwhile Kodan Raiders (Chaotic Kodan Raman Gnolls), Moondogs (Chaotic Kodan Raman Gnolls) and Devil Wolf (Chaotic Kodan Raman Gnolls) combined their efforts up to destroy 3rd Gondemar Legion (Lawful Dwarves).

Moving to the Central Region, on the island of Mycenea, Smasher (Lawful Terminator Humans) defeated Foaming Sands (Shhvooon worshipping Lizara). At about the same time and fifty miles away, Fedaykin (Lawful Terminator Humans), Trekkers (Lawful Terminator Humans), and Wyraxian (Lawful Terminator Giants) each in turn defeated the mighty (though fleeing) Vulture Legion (Chaotic Kodan Raman Gnolls) in a titanic series of battles.

Further north in the Grimwall Range, Jaguar Brigade (Humans) defeated the Sisterhood Of Steel (Lawful Avatars Humans). Not far away Northwind (Wicca worshipping Humans) destroyed the Black Dragon Tuman (Lawful Avatar Humans).

Moving to the west, on the Illyrian plain the Arabian Knights (Lawful Terminator Centaurs) defeated Dragon Swords (Lo-kee worshipping Gnolls).

In the Elderwood forest, Shadowcat Rangers (Wicca worshipping Humans), Dragonright (Lo-kee worshipping CSA Lizara), and Northeaster (Wicca worshipping Humans) devastated the Rangers (Lawful Giants).

LORASIANEWS

In the Pryma Forest, outside the city of Novograd, the Ziira Swarm (Miiya worshipping Xaati) defeated the fleeing Black Falcons (Hobgoblins). Meanwhile at the city of Lotheria, Ratt Skinners (Shhvooon worshipping Goblins), Bad Blood (Humans of the Akuda Combine), Foresters (Lyredh worshipping Satyrs of the Akuda Combine), and Sawtooth (Shhvooon worshipping Goblins) teamed up to smash the 109th Fallen Angels (Lawful Humans of the Crystalian Warriors).

On the Isle of Quadro outside the city of Aztlan, Jaws Of Thirst (Lawful HARM Gnolls) defeated Dag

Nabbitts (Chaotic ROC Ogres). Subsequently in an uncoordinated, though probably related, attack Shadowmane (Lawful Centaurs of the Crystalian Warriors) all but destroyed Dag Nabbitts.

Elsewhere, Demon Eyes (Chaotic Gnolls of the Nemesis alliance) were repulsed in an ill-conceived attack on the numerically superior Stonestrikers (Lawful HARM Dwarves).

On the Vardian Plain outside the city of Angonheim, Scarlet Knights (Cosmic Balance worshipping Vampires of the IRA) defeated Icewind (Humans) in a profitable "recruiting" attack.

In the Malundia region, Peaceful Traders (Kobolds) defeated Fang (Chaotic ROT Lizara).

On the Nulean Plain outside Port Royale, Toe Jam (Lawful HARM Dwarves) destroyed Pride (Trimorph worshipping Humans of the Akuda Combine).

In the Grimwood forest outside of Ogton, Saboor (Cosmic Balance worshipping Gnolls of the NWO) smashed Red Axe Clan (Chaotic Dwarves).

PANAGEARUMORS

The Kodan Raman has acquired a powerful ally.

Word has spread far and wide: Valen of Mycene has up and died.

Where is Xanthor now?

If they can fix their morale problems, the Avatars will once again be a force to contend with.

Don't get stuck between The Rock and a hard place.

Flea Bite has bit the dust.

A massive sunken fleet has been discovered between Mycenea and the Western shores! Where did it come from? What riches does it hold?

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LORASIA RUMORS

The IRA seeks to destroy the Cosmic Balance.

If Tlatoani isn't a Lawful, why does he act like one?

HARM has stricken fear into the heart of the Akuda Combine.

Lawfools flee in fear of the Akuda Combine!

The Balance has shifted towards Law but a powerful new force of Chaotics is on the move.

The City of Cosmopolis has been destroyed.

The Akuda Combine has embarked on a campaign of world domin... er... regime change!

BULLETINBOARD

LORASIA PLAYER NOTICE

The troubles on the Isle of Quadro between Tlatoani and Gnarlbud have come to an end. Tlatoani and the leader of the IRA, Hakkon, have worked out a settlement as to the future of the Isle of Quadro. It is agreed that Chaotic armies are not allowed on the Isle. All Chaotic armies should leave now! It is also agreed that only sector 24-18 and the city of Cosmopolis are safe for Neutrals. Any Neutrals wishing to visit any other sector must seek permission from Tlatoani. Lawfuls are granted full access to any part of the Isle. This co-existence agreement shall be upheld by both parties from this day forward.

Gnarlbud, City Leader of Cosmopolis
Hakkon, Commander of the IRA

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LORASIA PLAYER NOTICE

The New CL of Cosmopolis and I have resolved our differences. Any non-Chaotic IRA armies and Lawfuls are free to move about the island. Other Neutrals may enter Cosmopolis if they give me two months' notice and sufficient info on the visiting army/armies. Chaotics are not welcomed to the island. I'm tired of having to clear up the Chaotic scum and their allies that wash up on the shores of Quadro.

Send me a DM if you sincerely want to visit the island. Any snakes found on the island will be exterminated.

Tlatoani
A#188 Tonatiuh's Torch

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LORASIA PLAYER NOTICE

The leadership of the I.R.A. was all gathered at the city of Kaffa for an emergency meeting. The Imperial Commander Hakkon stood up and started to speak. "The I.R.A. has spent many months trying to establish contact with other alliances. We have received word from but a few. Based on those responses and the current balance of power in Lorasias, I must make this choice. The I.R.A. is now officially at war with all known Chaotic Armies and Empires. So my Warlords, go forth, assemble your men and start the battles to bring the Chaotics back into check!"

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LORASIA PLAYER NOTICE

The Akuda Combine has made it clear that they have a grudge against my army. They've compiled a list of minor grievances in order to bolster their courage. To psych themselves up for battle, they actually got up enough courage to fight very small armies belonging to a small Lawful alliance. In fact, they showed their "courage" by avoiding attacks on members of the HARM alliance because it's a larger Lawful alliance. Gasp. Can this be true? Read the earlier CB News section. Have the AC group attacked any HARM armies?

As for my armies, I don't need to use lame excuses to bolster my case against any enemies. If you're a Chaotic, it's good enough a reason for me to attack you. I don't need some really lame excuse to attack a Chaotic. If you're sleeping with the Chaotics, you might eventually get what you deserve (besides the fleas). You figure out what I mean by "sleeping with the enemy". If you want to live in a world where there is no conflict, you're on the wrong planet. Have some pride and leave this world with as little whining as possible.

Tlatoani
Proud Leader of Tonatiuh's Torch

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LORASIA PLAYER NOTICE

Here comes the mighty Jaws of Thirst
They've come to pillage — expect the worst
Across Lorasias their name is cursed
For attacking women and children first

“Icky Otter”

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LORASIA PLAYER NOTICE

To all the troops now at war. I personally want to salute you for the honor and dedication that you show, and to let you know that I and my entire family will be praying for your safe return. God bless you all.

C#2277 Fareye Truthsayer
A#487 Fareye Flyers

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LORASIA PLAYER NOTICE

To: Corvallis

Please. Save me your drivel about how the A.C. is bound together for “protection”. You've banded together for Dominance which will not be easily achieved now that you've named H.A.R.M.'s an enemy.

This sounds very much like the same old feud between K.I.L. and T.T., just a new alliance name and new armies. Could that be because T.T. has eliminated the K.I.L. threat virtually single-handed?

How much easier do you think T.T. will be to beat now that he has real allies with real armies, not the small, poorly trained ones you ALL have hit so far?

C#210 Lord Palan Tark

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LORASIA PLAYER NOTICE

I have a new address: Dennis Maher, 9 Rockdale Ave., Lowell, Ma 01854.

C1040 Herme the Horrible
C1311 Anfauglir
C1314 Carcharoth
C1790 Thiazi

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

COD ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

http://groups.yahoo.com/group/conclave_gathering/
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>

Message Boards are a great way to share ideas and pick up the latest gaming gossip. As with anything you get off the internet — don't believe everything you read! When in doubt, ask the GM. Also, if you have an important comment, question or complaint, send it to AGE rather than posting a message as AGE does not supervise or manage these sites and your comments may never reach us and will be unlikely to get an official response.

In a similar vein, the ICON alliance (COD II) has its own website that contains a wealth of useful information for members and non- members alike:

<http://web2.airmail.net/Lanza/index.htm>

If you want information on CTF2187 check out the following:

TALES OF CTF2187: A great new site by Shannon Muir that contains the best of her game related fiction and more! Check it out at:

<http://members.aol.com/shannonelisemuir/>

ORBO's CTF2187 HOME PAGE: Want to check out a great archive of old CTF newsletters? How about player bios, many with color photos? All that plus lots of other useful information is available at the CTF website. Special thanks to Orbo (Rob Fackler) for his efforts in setting and maintaining this cool site: Check it out at:

<http://userweb.suscom.net/~orbomaxx/ctfhome2.htm>

Brigadier General Them Bones [PN323] of the Berserkers [TM5] has set up a Chat Room at:

<http://groups.yahoo.com/group/ctf2187>

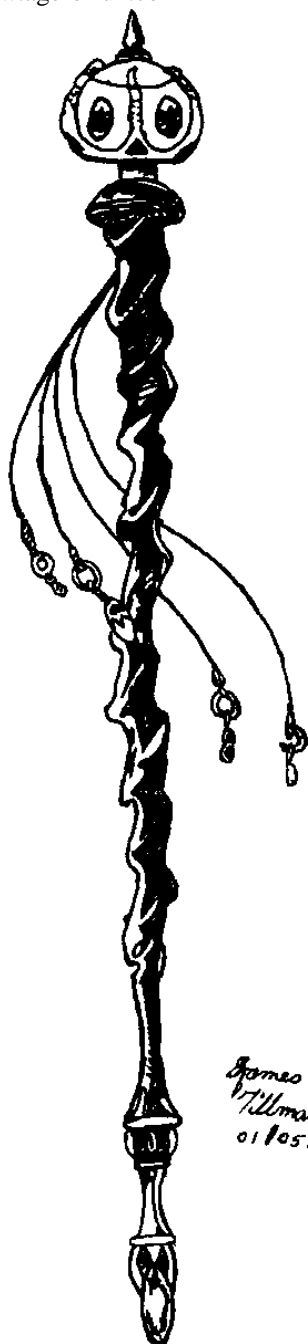
He also has set up an email discussion list. For those of you unfamiliar with a mailing list, here is how it works. Folks interested in a common topic must JOIN (aka SUBSCRIBE TO) the list. All of these “members” will then receive all postings to this list and can also respond and/or post their own messages. All sorts of folks can have all sorts of topics going at the same time — so long as it is strictly CTF related. The list is currently moderated by General I.B. Tryon [PN721] of team WASP [TM18].

To join, send a blank email to: CTF2187-subscribe@yahogroups.com.

If you prefer to get all of the postings in one "batch" mailing a day (rather than each one sent to you individually) then immediately send a SECOND email to: CTF2187-digest@yahogroups.com

Of course, don't forget to check out the AGE site which contains all sorts of nifty downloads (House Rules, CC/RC Form, etc.). It is still in its infancy but is expected to grow and evolve rapidly over the coming months and of course feedback and suggestions are encouraged. Check it out at:

<http://www.ageforfun.com>



SCORE CARD

Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T. when Gnolls are included.

P.T.L. — Panagea Trade League.

R.P.A. — Royal Panagean Alliance.

S.N.A.P. — Society of Neutrally Allied Peoples.

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

Lorasia (COD II)

A.C.E. — All Chaos Explorers.

Akuda — Akuda Combine.

C.W. — Crystalian Warriors.

F.R.C. — Fourth Reich of Chaos.

Guardians — Guardians of Destiny. Sometimes referred to as G.O.D.

HARM — Heroes and Raving Maniacs.

ICON — Independent Confederation Of Neutrals.

I.R.A. — Imperial Red Armies.

K.I.L. — Kobolds Invade Lorasia.

N.W.O. — New World Order.

R.O.C. — Reign Of Chaos.

R.O.T. — Raging Odious Terror.

S.O.B. — Soldiers Of Balance.

REMINDER

It is important to remember that the newsletter now covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.

WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: "The Best Of The Cosmic Balance" covering Issues #126-#180 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.