

THE COSMIC BALANCE



Issue # 188

March 2002

PANAGEANEWS

This month we begin in Eastern Panagea. On the Vivatian Plain outside Londora, Jack Wolves (Chaotic Kodan Raman Gnolls), Black Dog (Chaotic Kodan Raman Gnolls) and Kodan Raiders (Chaotic Kodan Raman Gnolls) teamed up to defeat Aeonian Fighters (Dwarves).

A large battle developed on the Crystal Plains outside Narga Thum where Dire Wolf (Chaotic Kodan Raman Gnolls) and Silent Covenant (Chaotic Kodan Raman Gnolls) teamed up to destroy Wall St. Irregulars (Lawful DOA Elves), and Howling Winds (Chaotic Kodan Raman Gnolls) and Kythos Fleet (Chaotic Kodan Raman Gnolls) teamed up to destroy Queen's Champions (Redeemer worshiping Humans of the RPA).

In the region known as Kythos outside the city of Trevington, Dark Warriors (Chaotic LOOT Trolls) defeated Avenger (Lawful Terminator Centaurs).

In Central Panagea on the isle of Mycenea, Trekkers (Lawful Terminator Humans) and Smasher (Lawful Terminator Humans) teamed up to destroy 18th LOOT Legion (Chaotic LOOT Orcs).

Moving to the Western Regions, on the Illyrian Plain outside of Gildazar, Wolverine Psychos (Chaotic Kodan Raman Gnolls) defeated Mithril Guard (Lawful AIM Humans) while Lomorian Wolf Pack (Chaotic Kodan Raman Gnolls) defeated Teldarian Troop I (Lawful AIM Humans) in a close battle against a fleeing foe. A month later Grave Robbers (Trimorph worshiping CSA Giants) defeated the defenseless Holding Pattern (Lawful Terminator Humans). In the Elderwood forest, Lupine Legion (Chaotic Kodan Raman Gnolls) attempted to storm the city of Altheria (Lawful Elves) but was repulsed. The defenders were so badly mauled that they are unlikely to survive a second assault.

In the region known as Aurumia outside the city of Alloy Kove, Foresters (Lawful Terminator Humans) defeated Daojissaiwa (Lo-kee worshiping CSA Humans) in a close battle against a fleeing foe.

LORASIANEWS

In the Pryma Forest outside of Lotheria, Blackwing (Cosmic Balance Humans) smashed the Praetorian Guard (Lawful Elves).

On the Nulean Plain outside of Port Royale, Ratt Skinners (a HUGE army of Goblins) all but destroyed Colossal (Lawful Guardians Titans).

On the Agerian Plain outside of Isengak, Eternal Servants (Lo-kee worshiping Humans of the New World Order) defeated Black Widow Brigade (Trolls).

PANAGEARUMORS

It's true! I saw it with my own eyes. Huge things the size of ships just walking around free. It was Xanthor's parents.

Xanthor ate Crappy. Now he has indigestion.

New Warlords are being actively recruited by various factions. Generous gifts are being cast about in order to buy influence. 'Tis a wonderful time to be an uncommitted independent!

The LOOT Alliance has fallen into ruin. What will this mean for Lawfuls?

New blood has entered the realm. All must quake in fear at their coming.

LORASIARUMORS

The most popular character classes are currently Warlords (19%), Battlemages (17%) and Clerics (13%). One class remains totally undiscovered.

The Red Rum Inn is located on a deserted island near Angonheim. It is a haven for pirates, cut-throats, and corsairs.

A 100 foot high statue to the great Goddess Lyredh can be seen by mariners entering the great Bay of Beets.

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SACRAMENTO, CA 95821
www.ageforfun.com

Based on the overall population averages, Vampire and Satyr armies tend to have the highest morale (Very Good) while Lizara and Trolls have the lowest (Poor).

I.C.O.N. has lost several members of late and shall be in total ruins soon.

Balen Ironfist is about to announce that Balen's Deep has joined H.A.R.M.

What's with all these wars of words? Why don't you guys shut up and kill each other and leave room for stories and poetry.

Ho Harm... oops... Ho Hum, Hummm stay out of H.A.R.M.'s way?? Ha ha ha ha H.A.R.M.-less.

The C.A.T. is a front for I.C.O.N. to attack helpless armies.

KIL armies are massing at Ez'zak, home of their chief supporter and ally. Could this be the start of a jihad?

The CW has managed to recruit some powerful armies. Chaotics need to take note of this.

BULLETINBOARD

PANAGEA PLAYER NOTICE

To: All Empires

Hart Bowmen is under new management and hopes past indiscretions, if any, will not be taken out on a new leader. I am an adventurer and hope any leaders with old alliances with this army allow me to follow my destiny. Any questions or wish to contact can be made to: C#571 Ridare Hart-Bowman.

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LORASIA PLAYER NOTICE

C.A.T. I like it. Coalition Against Terrorism. It sounds like a really good idea, only I find that your list of terrorists is void of Chaotics and Neutrals. Are they missing for any particular reason? I have gone back into the Cosmic Balance and have spotted numerous omissions of flagrant attacks from both Chaotics and Neutrals in cities all across Lorasias. Most in the very same cities you declare C.A.T. is protecting. Pray tell why?

Though it is true that the Lawfuls have acted to attack in city sectors slightly more on the scales of balance than the Chaotics and Neutrals. This objective observer is wondering if C.A.T. is also considering armies such as:

- Circus Maximus (ACE): 5 attacks in cities
- Gesellschaft Narren (RoC Ally): 4 attacks in cities
- Wolfhounds: 3 attacks in cities
- Ratt Skinners (RoC): 2 attacks in cities
- Wriggling Maggots (RoC): 2 attacks in cities
- Who let the Dogs Out (RoC): 2 attacks in cities

ICON, the supposed conveyor of balance and neutrality, is also the worst offender from an alliance standpoint. Where are ICON's armies? How about putting on your list:

- Wolfpack
- White Crane
- Knights of the Rose
- Grave Dancers Union
- Shadow Riders

Where are these armies? Why do you omit them? Why are there only Lawfuls on your list? Is this another one of ICON's fruitless plans of attacking armies under the guise of some creative plan to enlist others (Chaotics) to do their dirty work? Do we remember "Operation Deadwood"?

Just a thought from a casual observer.

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LORASIA PLAYER NOTICE

Greetings Lorasias!

Donovan King can now be reached at:

3687 Clark St. Apt. #100
Montreal, Quebec, Canada
H2X 3B9

doctordonovan14@hotmail.com

* All mapping exchange partners, please get in touch, along with all ICON members.

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LORASIA PLAYER NOTICE

To: Layter
From: The On-Looker
Re: CB 186

It seems I cannot convince you that the war you talk about IS Chaos vs. Lawfuls. It is nothing else. That is why you are Chaotic and they are, still, Lawful.

You've been leading your army for how long and you haven't figured this out yet? Do you honestly believe you are wielding the Sword of Justice? Then I do hereby declare that you are right. But the war was not started by ALL Lawfuls, but the Guardians and BAS. Doesn't it seem to you that your battle has been won? The G.O.D. is all but gone, and BAS and Armageddon are destroyed. If no one has told you yet, the Chaotics won this very old battle. Congratulations. Now, it's time to move forward.

I had to go back to an older CB to find out why I scored 1 point and who I scored it on, but I found it. Why do you say Lord Abaddon is unobservant? He has been there for the Chaotics and has won several battles. I think he has more than earned the right to be called LORD. He has kept his army's name and hasn't disbanded it into another army like some other Chaotic army I know of.

I did notice you didn't make mention of that Chaotic leader who uses the title Lord. I guess that is why you are RoC and he is ACE. It seems ACE is just a bit more classy than other Chaotic Alliances. They don't cry about the past and let their actions speak for them. They only print things every now and then.

You made mention of my poll I conducted (concerning ref: CB 177). I have witnesses to verify my finding. I also have verification from the one person who counts. (I'm sure you can figure out who that is.) Thus, my use of the term "readers" is correct. Nice try!

I will be coming to Cont I between Feb and Apr. Then I can see for myself why you are so affixed with the K-9 Knights. Did you participate in the beating they got at P.R.? I didn't see where you mentioned (per CB) that "Who Let the Dogs Out" got beat first by T.T., then the K-9s. What's up with that?

And for some strange reason you think I am this Watcher. WRONG ANSWER. I am no more the Watcher than you are. And to further my opinion of you, Layter, you did lie again in CB 186. You stated you scouted K-9 quite often. Yet the scouting report is over a year old. Some scout trooper you are.

And No, putting something in the rumor section doesn't make it false, but it doesn't make it true, either. Thus, the Rumor Section. It is hard to see what you call clear statements and truth on your side. Maybe some day (or year!) I will see your view.

See you in the trenches.

LORASIA PLAYER NOTICE

The Alliance of the Crystalian Warriors is officially one year old and going strong. We are always looking for new players or old to come join in the fun and be a part of this Lawful and Neutral Alliance. We are not looking for perfection because we, ourselves, are not perfect. We do not want you because of what we can get from you. We want you because of who you are and what we can accomplish together.

The CW lets you give as much input and suggestions as you want while receiving input, skills, and bonuses in return, as well as map info and advanced character classes. And if you don't have any input, that's OK too. We still value you as an asset to this Alliance. If you like roleplay and just having fun, this is the Alliance for you. You can contact me at:

James Tillman
#317505 200T
P.O. Box 466
Alamo, GA 30411

or diplo at: A#179 K-9 Knights

Your opportunities for growth are endless with the CW. And we do keep in touch and will not leave you hanging waiting for a reply. You've got nothing to lose and a lot to gain so what are you waiting for? Write today!

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LORASIA PLAYER NOTICE

C.A.T. —

Quite the list of names there. Can't help but to wonder... whose "hit" list this truly is.

Just taking the trash out.

The Garbage Man

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LORASIA PLAYER NOTICE

To: C.A.T.
From: A#101 Storm Clouds

We of the Storm Clouds are not the first army to join the A.C.F., but we will be the first to openly proclaim membership in the A.C.F. As we are not afraid of any army in Lorasias.

We strongly feel no army should be able to claim it attacked another on "behest" of a City Leader. Cities can protect themselves! So let us get wind of one of you C.A.T. members and we will crush you with or without the help of any A.C.F. members. I've years of skills and magic built up just waiting to be used. Who wants to try me first?

LORASIA PLAYER NOTICE

To: All
From: A#344 1st Pioneers

A#344 1st Pioneers is now under new management and flying H.A.R.M. banners.

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LORASIA PLAYER NOTICE

City Leaders —

Please accept my humble apology for any past transgressions of Lift Tail Legion and Dwarven Axes. These two armies have just come under new management, and the new owners will be joining the HARM Alliance.

I, Knaps Ughlot, Patriarch of HARM, would like to rectify their standing with your fair cities. Though HARM is not personally responsible for these violations, we are willing to explore the possibility of righting this wrong.

City Leaders, Renn Goldfang, Moluck, Gordok, Hassan, and Kreezna please contact me at your earliest convenience.

Sincerely,

C#1921 Knaps Ughlot
Patriarch of HARM

[Ed. Note: In order to contact NPC city leaders and try to work out deals you must do so in actions on your turns. Actions cannot be performed via the newsletter or diplos.]

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LORASIA PLAYER NOTICE

Isn't that the cat's meow? It was only last week that the Minister of Propagander for H.A.R.M. was telling me how much he loved his new job as street sweeper. He said, "The pay isn't all that good but I'm never without a snack."

Re: CB186

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LORASIA PLAYER NOTICE

On-Looker —

You sure have something on J.T./K-9 as he still protects you!

Just taking the trash out.

The Garbage Man

LORASIA PLAYER NOTICE

HARM-less —

We looked and looked, not a banner to be found... hummm Wa-zup?!

HARM — Heros, Psychos, Titans. Most all have left for spring planting. Swords to plowshares?! Perhaps they might serve a function.

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LORASIA PLAYER NOTICE

Any army that acts on the so-called "behest" of City Leaders to attack so-called "terrorists" are no more than terrorists themselves! Cities tax the population to secure troops to protect themselves. If any of these City Leaders truly felt unsafe they have the means to protect themselves. They do not need a bunch of rogues calling themselves C.A.T. to protect them.

Most attacks occur for a reason. If some cowardly Warlords think they can just run to a city and avoid attack they are wrong. Sure the attacking army may be banned from trade at that city, but the coward who ran there for safety will not be able to trade anywhere. He will be destroyed!

So all you cowards and rogues who think a city means safety and attacking on behest of a city is safe, know that your actions are being watched and there will be no safe sector in all of Lorasias for you. As the A.C.F. (Anti-Coalition Forces) are massed and ready to destroy any known C.A.T. members.

C#189 Kraylar
A.C.F. Commander-in-Chief

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LORASIA PLAYER NOTICE

A#218 Lift Tail Legion is under new management and ownership. They apologize for any past transgressions from their previous owner. Anyone wishing to write can either diplo or write to me directly at the address provided below.

Looking forward to playing the game and having fun.

Diplo: A#218 Lift Tail Legion

or write:

Verlion Jenkins
30 Administration Rd.
Apt. C-2, #19
Bridgewater, MA 02324

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LORASIA PLAYER NOTICE

The Rangers of Elvoria, formerly of ICON, are under new management and allied with H.A.R.M.

C#1609 Kalebic Overleaf

COD ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

<http://groups.yahoo.com/groups/conclavecodiichat>
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>
<http://communities.msn.com/CODIandIIChaoticForum>

Message Boards are a great way to share ideas and pick up the latest gaming gossip. As with anything you get off the internet - - don't believe everything you read! When in doubt, ask the GM. Also, if you have an important comment, question or complaint, send it to AGE rather than posting a message as AGE does not supervise or manage these sites and your comments may never reach us and will be unlikely to get an official response.

In a similar vein, the ICON alliance (COD II) has its own website that contains a wealth of useful information for members and non- members alike:

http://www.neosoft.com/~lanza/Main_Page_ICON.htm

If you want information on CTF2187 check out the following:

TALES OF CTF2187: A great new site by Shannon Muir that contains the best of her game related fiction and more! Check it out at:

<http://members.aol.com/shannonelisemuir/>

ORBO's CTF2187 HOME PAGE: Want to check out a great archive of old CTF newsletters? How about player bios, many with color photos? All that plus lots of other useful information is available at the CTF website. Special thanks to Orbo (Rob Fackler) for his efforts in setting and maintaining this cool site: Check it out at:

<http://yourpage.blazenet.net/orbomaxx/ctfhome2.htm>

Brigadier General Them Bones [PN323] of the Berserkers [TM5] has set up a Chat Room at:

<http://groups.yahoo.com/groups/ctf2187>

He also has set up an email discussion list. For those of you unfamiliar with a mailing list, here is how it works. Folks interested in a common topic must JOIN (aka SUBSCRIBE TO) the list. All of these "members" will then receive all postings to this list and can also respond and/or post their own messages. All sorts of folks can have all sorts of topics going at the same time — so long as it is strictly CTF related.

To join, send a blank email to: CTF2187-subscribe@yahoogroups.com.

If you prefer to get all of the postings in one "batch" mailing a day (rather than each one sent to you individually) then immediately send a SECOND email to: CTF2187-digest@yahoogroups.com

Of course, don't forget to check out the AGE site which contains all sorts of nifty downloads (House Rules, CC/RC Form, etc.). It is still in its infancy but is expected to grow and evolve rapidly over the coming months and of course feedback and suggestions are encouraged. Check it out at:

<http://www.ageforfun.com>

SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T. when Gnolls are included.

P.T.L. — Panagea Trade League.

R.P.A. — Royal Panagean Alliance.

S.N.A.P. — Society of Neutrally Allied Peoples.

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

Lorasia (COD II)

A.C.E. — All Chaos Explorers.

C.W. — Crystalian Warriors.

F.R.C. — Fourth Reich of Chaos.

Guardians — Guardians of Destiny. Sometimes referred to as G.O.D.

HARM — Heroes and Raving Maniacs.

ICON — Independent Confederation Of Neutrals.

K.I.L. — Kobolds Invade Lorasia.

N.W.O. — New World Order.

R.O.C. — Reign Of Chaos.

R.O.T. — Raging Odious Terror.

S.O.B. — Soldiers Of Balance.

GAMEMASTERNOTICE

Just to be clear, and it should really go without saying, it is not acceptable to try to “trick” the GM in order to gain an advantage. Nor is it acceptable to lie to others about the GMs or the manner in which the games are run. Both have occurred recently in two separate events. Such efforts hurt the games, hurt AGE, tarnish our credibility and annoy the heck out of us personally. Thank you.

COMPANYNEWS

Shannon Muir has another of her outstanding bits of CTF fiction published in the February issue of Sabledrake (online) magazine. Entitled “Black Hearts and Broken Dreams”, it is an excellent addition to her ongoing saga. Check it out at:

<http://www.sabledrake.com/2002/0202cover.htm>

REMINDER

It is important to remember that the newsletter covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the

reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: “The Best Of The Cosmic Balance” covering Issues #126-#180 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

