

THE COSMIC BALANCE



Issue # 179

June 2001

PANAGEANEWS

This month we begin in Eastern Panagea where things have been relatively quiet. The opening engagement occurred on the Vivatian Plain outside the city known as Amidship where Death's Deliveries (Elves) defeated Rippers (Chaotic LOOT Hobgoblins). Nearly three weeks later in the Black Mountains outside the city of Fleabite, Fedaykin (Lawful Terminator Humans) barely defeated Mental Militia (Chaotic Kodan Raman Orcs), despite being outnumbered by 1-2, in a close and hard fought battle.

Moving to Central Panagea where the action was hot and heavy we begin on the isle of Mycenea where the Trekkers (Lawful Terminator Humans) successfully stormed the city of Ireme (Trimorph worshipping CSA Elves) while outside the city the Wyraxian (Lawful Terminator Giants) destroyed Renshai (Chaotic CSA Humans). Two days later and 50 miles away Clan Thaxton (Lawful Terminator Humans) defeated the 20th LOOT Legion (Chaotic LOOT Orcs). Two weeks later and 100 miles away Wyraxian attacked again, this time destroying Quickening (Trimorph worshipping CSA Elves).

On the Isle Of Medes, outside of Peladon, Bloodguard (Lawful Terminator Humans) defeated Manslaughter Ring (Chaotic LOOT Gnolls). Two weeks later Bloodguard attacked again, this time destroying the 11th Medes Reserves (Chaotic Kodan Raman Orcs). A day later and 50 miles away, Jihad (Lawful Terminator Humans) defeated Shuckers (Chaotic LOOT Orcs).

In a massive naval engagement involving nearly 300 ships on the Numorean Sea, two weeks prior to their battle at Fleabite, Fedaykin defeated Mental Militia.

Moving to Western Panagea, on the Illyrian plain outside of Gildazar, Lobo's Moon (Zraxxut worshipping LOOT Gnolls) defeated Tulegs (Lawful Humans). Two weeks later Lobo's Moon attacked again, this time defeating Tuatha (Lawful EGA Elves).

In the Elderwood Forest outside of Altheria the Disembowellers (Trimorph worshipping CSA Giants) and Grave Robbers (Trimorph worshipping CSA Giants) teamed up to destroy New Breed (Lawful Terminator Humans).

Finally, in the region known as Aurumia, Thunder (Lawful Terminator Humans) captured the city of Alexander (Lo-kee worshipping CSA Gnolls).

LORASIANEWS

We begin in the Anvil Mountains where the 9th Diamond (Humans) defeated the Red Sun Warriors (Lizara) in a chaotic night battle. Two weeks later the 9th Diamond attacked again and all but destroyed the battered Red Sun Warriors.

On the Nulean Plain outside of Port Royale, Burial At Sea (Lawful Vampires) smashed the Jagged Eye Clan (Goblins) in a brutal recruiting drive. The next day but nearly four hundred miles to the west, Toe Jam (Dwarves) defeated Blackfoot Legion (Giants).

On the Agerian Plain outside Kingston, Blood Rune (Chaotic Orcs) defeated Nazghouls (Humans). A few days later Circus Maximus (Titans) smashed Feeding Frenzy (Chaotic Leomen). Nearly two weeks later and 150 miles away Kosmos (Cosmic Balance worshipping Gnolls) destroyed 1st Legion Of Fang (ACE Gnolls). Another week passed before fighting returned to Kingston where Circus Maximus destroyed the remnants of Feeding Frenzy.

On the Vardian Plain outside Angonheim, Dwarven Axes (lawful Dwarves) defeated Bert's Big'uns (Giants) in a brutal engagement. Three days later Shadow Riders (Trimorph worshipping ICON Halfings) easily defeated the weakened Bert's Big'uns. At about the same time Wyraxxian (Lawful Giants) was soundly repulsed after an ill-conceived assault on Wolfpack (Cosmic Balance worshipping ICON Humans). Nearly three weeks later White Crane (Cosmic Balance worshipping ICON Humans) destroyed the remnants of the once formidable Bert's Big'uns.

In the Cambrian Range outside Reiginhold, Clan Broadbelly (Lawful Dwarves) smashed the badly outnumbered Jolly Green (Giants).

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PANAGEARUMORS

The Kodan Raman has driven the Terminators into the Sea at last!

The Kodan cities are falling by the dozens. Which one will the Terminators take next?

Gozmul was seen rummaging around a back alley in Ra-Ska-Na complaining about the quality of trash there.

The Watcher has returned from an extended vacation. No wait. That's the whiner.

The Terminators post victory after victory. The Kodan Raman cowers. LOOT is in shambles. A new day dawns.

LORASIA RUMORS

The Vampires are a menace to all and MUST be stopped!

Every self respecting Warlord/Gladiator/Archer needs a magic weapon. The problem is those blood-sucking grey Merchants charge an arm and a leg for even the simplest ones.

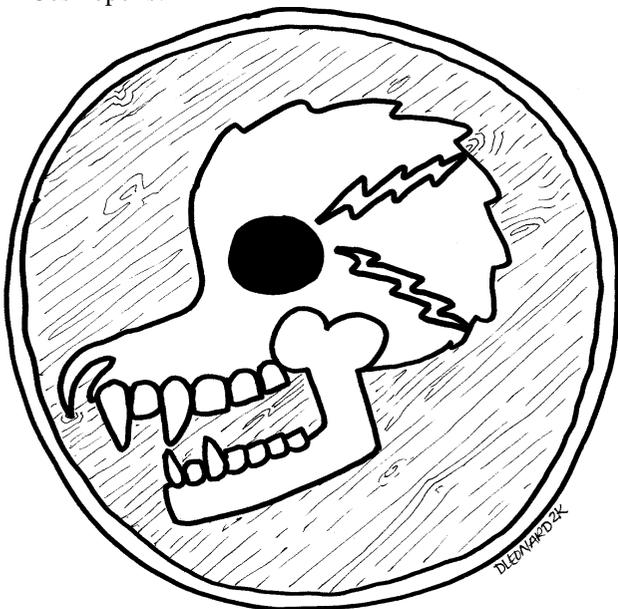
The Death Touch has been perfected.

New spells are being discovered all the time. Are you on the "cutting edge"?

The Wise Man cometh.

I saw on a recent scout of Cosmopolis that a Dragon resides there. Does a Dragon truly defend that city?

KIL has been resurrected and makes its new home in Cosmopolis!



New spells are being discovered all the time. Are you on the "cutting edge"?

The On-Looker is a cowardly lion.

The city of Oasis is now open for business. Get your red hot sand here!

The mountains hide many untold treasures.

BULLETINBOARD

LORASIA PLAYER NOTICE

Declared neutrals are supposed to support the weaker side of the Cosmic Balance. From what is happening in the world, it's quite obvious Law is currently on the short end of the stick. So what do the neutrals do? ICON, an "officially" declared neutral alliance, supported Chaotics by supplying ships for them to escape attack from armies supporting Law. Of course, the greedy neutrals decided to rip-off their Chaotic allies by charging exorbitant prices for the ships. In the end, they indirectly stole the herd from the destroyed Lawful armies. In addition, ICON stole the Lawful city. They must pay for it.

The city of Half-Haven was not run by an active empire. If you're too incompetent to persuade the people to turn control over to you, you shouldn't assume it is still held by an active position. I could teach you how to do it properly but I would have to kill you afterwards.

We should judge ICON by its actions. Right now, it doesn't look good. They suck up to Chaotics (RoC), report on Lawful armies and their allies but conveniently don't report on Chaotics, destroy and continue to destroy "dropped" armies in their claimed sphere of influence, and so on.

Congratulations on the destruction of Knights of Papert. You'll get what you deserve. It's too bad I don't know who is going to avenge them. I would join in if we could coordinate. Maybe that person could give us an approximate date of attack? Then, all of us fed up of ICON aggression can strike back. There is no "widows and orphans fund." ICON is stealing the possessions of the attacked/destroyed armies in order to build up their armies. We need to kill them off now!

Let's rise up and destroy the Chaotic front known as ICON. You know what, IC Only Nuckleheads in that alliance.

Ohh, it doesn't benefit me to let the Chaotics and their neutral allies know who I am. Signing my name doesn't make my statements any truer. Go ahead and bitch about it.

An observer

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LORASIA PLAYER NOTICE

To: The On-Looker
From: A Chaotick

Your play at enticing the supposed Chaotic that Tillman upset is a weak play on emotions and ego. Any able-minded commander does not let emotions or a macho ego guide decisions or even to exist! I liked the part about the shovel, implying the supposed Chaotic was trying to divert the mess from himself to the Lawfool Crystalian Warriors. Yawn. Your propaganda is weak, lame, off center. Put the crosshairs on the right target before you fire your forked tongue, ya hear? Come visit me and I'll tell ya everything about the mud thang, you know who I am.

Lord of Destruction

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LORASIA PLAYER NOTICE

To: The On-Looker
From: Team Yankee
Re: CB #177

Team Yankee, a small Consortium of players from New England, would like to thank Craco B. for solving the sad puzzle as to why such a pitiful sorry thing called The On-Looker appears to be smiling. Perhaps this thing is like Gollum. After all, he was loved before the ring! Ugh... pathos... NOT.

Crystalian Warriors — We applaud what you're doing. Hey, we know of no other Alliances that can boast of a 100% increase in membership in a few short months.

JT love the artwork.

Jacob the Chosen, et al.

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LORASIA PLAYER NOTICE

To the owner of Knights of Papert (destroyed)

Send me a copy of the latest turn you processed before you were attacked. If it was within 30 days of the attack Jaws of Thirst will transfer 1000 cattle and 1000 gold to any army you designate. I will also provide a full list of ALL the skills and bonuses I know to you. It was never our intention to destroy active armies.

Anfauglir

Dan Waugh
729 Longview Ave.
Canal Fulton, OH 44614

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LORASIA PLAYER NOTICE

To: The On-Looker
Re: CB #177

Mmmm... Furro Halfear... Rookie... mmm... Crystalian Warriors... Alliance of one... journalist... mmm... C.W. (again)... GOD... Lawfool/Lawful... mmm... Layter, ROC Minister... nice try back at you... hmmm...

Well, On-Looker. I've been enjoying the satire... it is supposed to be funny... isn't it? ... Anyway, I wish you'd do your research/homework (for a fellow 5th grader?) a little better. Yep, the C.W. first started recruiting in Oct. 2000 (CB #171). They also announced that they were a GOD ally! Funny... you missed that. Now, if you really dig back (Dec 99 issue #161), lo and behold... A#179 K-9 Lawful GOD Gnolls were attacked... wonder if Tillman was active at the time...

Have you seen the "Best of the Cosmic Balance" issues 126 - whatever? Right smack on the front page... top left hand corner... crossed sword and axe over a shield... really beautiful work Tillman... what's that on the hilt of the sword? Really caught my eye (and stayed with me).

Back... a little closer to the present... Nov 2000 issue #172... AGE announces aggressive direct mail advertising... welcomes back many old hands... didn't Tillman (K-9) just become active again?...

Also, On-Looker, in issue #172 (same announcement!) very aggressive mailing adverts... many newbies (ON-LOOKER!... you did show up in Jan 2001!)... C.W. in that issue too.

Well! Of course, I could be wrong about Tillman and the K-9s. He could have been lying low for a year or so... taken the huge morale loss for disavowing former buddies (quickly recovered if you know what you're doing) and started a new alliance... not so far from his buddies anymore...

AND — I haven't gotten to Layter yet (where you missed the boat a couple more times)...

DO: Keep stirring the pot (I'm enjoying the commentary)

BUT: DO THE HOMEWORK FIRST

P.S. With a fertile imagination and some homework you'll see I really did sign this notice!

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LORASIA PLAYER NOTICE

To All Concerned:

Neutral entity will sell ready built ballistas to anyone. 150 g.s. each. Minimum order of 10. Payment 1 turn in advance. Contact me by diplo only. Include RW or email address. You will be contacted. All inquiries and deals totally confidential. Place your orders now!

C#1903 Mungus

LORASIA PLAYER NOTICE

To: Craco Blackheart
From: The On-Looker
Re: CB #177 Lorasias Player Notice

My, my, my. What a foul mouth we have. Rubber gloves and artificial insemination? I didn't know that was done in medieval times. I guess, from your very graphic example, "someone's hand making me happy", you have had this done before. So let me tell you: not everybody does that. But that is just between you and the other 400+ people who read this newsletter. I promise not to spread the word though, so your secret is safe with me.

You sound like one of those guys who brought the ball and bat to the game. But when the other team got the better of you, you picked up and went home. So in keeping in game mode and not attacking you on a personal level like you did me, I'll let you have that. Stand up and beat on your chest and shout, "I won one!" Congratulations. Do you feel better now? Now, back to the game.

Who are you calling Lawfool, you bloodsucking Chaotick? I regret that you cannot see the forest for the trees. But one day your eyes will be open to how lopsided our world is. There is no Balance. And I would prefer the company of a Dwarf to that of a black-souled Dark Elf. At least in a bar I know what I'm stepping in. Unlike the caves you hail from. Does the term "bat guano" mean anything? ... DUH. If not I'm sure we can find an Ogre (that is willing) to read this to you, or hold you up high enough so you can see what you've been walking in.

You must have one heck of an imagination if you think your petty barking about relegation and non-existence will silence me. Quite the contrary. You read me because you want to know what I have to say. I make you think. But the one thing you can say about me is, "He kept his poker face on and win, lose, or draw, he is still going, an still in game mode."

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LORASIA PLAYER NOTICE

To: The Warlord of A264 Knights of Papert and Other Interested Parties
From: The Vardian Partnership

I feel very disappointed that a player run position has been hit by our efforts here on the Vardian Plains. I certainly shoulder the responsibility for the act and can understand the feelings of anger towards us. This exercise was not intended to strike at player run positions. Great efforts (letters, diplos, and CB notices) were made to avoid just such a mistake. Many players responded in some way, were quickly taken off any potential target listings and were free to resume their agendas on the Vardian Plains.

I am also a bit angry myself over this. The destruction of your position was not necessary and could have been easily avoided. Not to mention that it besmirches our good name and tarnishes what we wish to accomplish here. With all of the warnings and notices that went out, a certain degree of the responsibility should be shouldered by yourself as well, as you stood silently in harm's way. Perhaps, as your friend alluded to, you were just too inexperienced to know better. A hard way to learn.

What angers me more though is your friend's reaction. He is a more seasoned player than yourself. I commend him for his willingness to stand up for you. Yet, where was he when you needed him most? He definitely should have been able to read the writing on the wall. He knows alliances band together to accomplish goals. He knows that the needs of the alliance outweigh the needs of the one who stands alone. He knew better. If he is willing to openly look into the mirror, he should feel that his efforts to date have been too little too late to be truly effective for you.

Yet, the mistake was made. The soup is spoilt, but we still need to eat it. I would be disappointed if you dropped the game. I cannot bring back your former position. However, there is much that I could do for another new position that you may pick up. If you are willing to get in touch with me personally, I would make resources and knowledge available to you. I would also extend the cloak of ICON friendship to you to ensure that your new Empire grows and develops until it is safe to do as it wills. I make this offer as a means to amend for a mistake inadvertently made....

I would also hope that your friend has rethought his reaction. The emotion may have subsided. Getting involved in an alliance's business is no undertaking to jump into lightly. I have no doubt that he could cause us a degree of trouble, perhaps even significant. But he cannot remove ICON. He has made the effort to bring this mistake to light. Now, all parties involved should be willing to accept their shortcomings in this matter. An offer has been made to try and make amends. The next move is up to you and your friend....

Perhaps many will learn from this mistake and contact us in some form to ensure that just such a mistake does not happen again. We on our part will redouble our efforts to get in touch with players.

Sertorix of ICON, Chapterhead of Vardia
A#298 Wolfpack

sertorix@aol.com

Stefan Franz
12 A Kenalcon Drive
Phoenixville, PA 19460

LORASIA PLAYER NOTICE

The entire population of the city broke into wild cheering the instant Gnarlbard announced the news that The Great Dragon of Cosmopolis agreed to stay at the city indefinitely.

Wings outstretched in a display of regal grandeur, the Mighty Creature made his voice to be heard — “I am proud to call Cosmopolis my adopted home. I will stay and protect the city and help keep the peace of this sector for as long as I am honored and my needs are met.” The city resounded as shouts of joy reverberated throughout. The Great Dragon of Cosmopolis basked in the rejoicing as the people showered him with many accolades such as “Thou art truly great oh Mighty Dragon”; “We bless the Balance for your presence”; “We love you oh Great Dragon of Cosmopolis”.

After allowing the people to express themselves for a long time, Gnarlbard lifted his hands to gain their attention. The multitude fell silent. Gnarlbard spoke: “It is abundantly clear that we all love and honor you,” he said, facing the Great Dragon. “We are likewise honored that you now call Cosmopolis your home.” Gnarlbard bowed in a gesture of respect and The Great Dragon nodded graciously in an agreeing bow-like gesture. Turning then to the people of Cosmopolis who were gathered to hear the news, Gnarlbard continued.

“Let everyone rest assured of the safety of Cosmopolis. We have layered defenses which culminate with any attacking army having to face not only the wrath of The Great Dragon of Cosmopolis but the power of The Greater Ones, which none can resist.”

“Let them come and die!” A voice shouted out from the crowd.

Gnarlbard laughed and replied to the voice, “I understand your enthusiasm and confidence, brother. It is well founded. However, we have declared Cosmopolis a neutral city and we are bound by our spoken word. Let all of Lorasias know that S#205 Cosmopolis is a city that welcomes all comers. We adhere strictly to the tenets of the Cosmic Balance and so we are here to act accordingly. Our deeds will be our witnesses that these words are true...” The people shouted their assent as Gnarlbard, City Leader of Cosmopolis, continued. “... Let the word be spread far and wide that Cosmopolis stands for the Cosmic Balance. That we encourage contact by the diplomatic envoys of all Empires, especially the adherents of the Cosmic Balance. Let all worshipers come to Cosmopolis and to the Temple of The Cosmic Balance here so they may offer sacrifice in safety and beseech the mighty Cleric of the Temple to teach them one or more of the Prayers available. Let all worshipers of the Balance confidently employ the Bank of Cosmopolis as

a safe and reliable place to open an account and deposit not only their gold but their goods as well. They may be kept here in account while they are off adventuring. Let all Empires, be they Lawful, neutral, or Chaotic alike strike trade deals with our city. I, Gnarlbard, Servant of the Cosmic Balance, do now and hereby declare that the Great City of Cosmopolis is OPEN FOR BUSINESS!!!”

At Gnarlbard’s declaration the people burst into a frenzy of delight. The musicians began playing as the torches on stage were lit and Frankie the Bard broke out in song. The Great Dragon of Cosmopolis joined in harmoniously snorting and expelling balls of fire that lit the sky above the city like an extensive fireworks display.

Gnarlbard, seeing the time was right, shouted, “Let the Feast begin!” As if on cue dancers came from the outskirts and people with trays of food made their ways throughout the crowd. Twenty- five cattle were led before the Dragon and he snatched one up and gobbled it in a bite then snorted a fireball that exploded over the sea. Every citizen of Cosmopolis joined in the feasting. Happiness reigned in Cosmopolis, City of the Cosmic Balance.

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LORASIA PLAYER NOTICE

To: All Warlords on the Vardian Plains
From: The Vardian Consortium

The Vardian Consortium, consisting of members from all three religious factions on the Vardian Plains, sends greetings to all Warlords on Vardia. As the Greater Ones have seen to it to allow Warlords to increase their power through the addition of an extra Empire into their fold, we have determined that we will postpone our activities here with the start of the new month of June.

We hope that many armies will be picked up and again flourish under new and inspired leadership. We will again send word to all armies located on the Plains in an effort to open relations with them. To those armies that have not to date related to us in some way, please seriously consider doing so. Before you know it, time will again grow short. No one in the Consortium wishes to strike at a current player run army as this would be contrary to our stated goal. We do not ask for much. We ask only for your willingness to relate...

As the Balance guides all our efforts,

Lord Sertorix of ICON
Sertorix@aol.com
Stefan Franz
12 A Kenalcon Drive
Phoenixville, PA 19460

LORASIA PLAYER NOTICE

To: Torquemada, Leader of Burial at Sea
From: Crank Zappa

First things first. You attacked a neutral army that has seen less than 5 turns with 588 Xtra Heavy Lancers, 5 Lt. Lancers, 262 Hvy Cav, and 24 Craftsmen. I had 70 Swashbucklers. You had more Heavy Lancers than I had total population and you couldn't wipe out Goblins! Lame! Let's talk about your Empire name, Inquisitio Insanctus (quizzically unsactifico?). Moron.

Next, you're Lawful? Being a Vampire alone should put you against the Lords of Law. You have to murder to live. Your existence is an affront to Law. The Lords of Law must look at you as refuse, garbage, etc. As for being Lawful, you attack me in sector 17-31 at a city, breaking the Law! Come on man, or should I say leech. Face it. By your very nature you're evil. Face facts. You're undead! How much more proof?

So just go around and pretend to be a "good guy" but when you look into a mirror all you'll see is evil staring back. What power you waste as well! Casting a Firestorm spell on me as well. I had 70 troops! You outnumbered me by more than 10 to 1. You're a joke. Couldn't even finish off Goblins. What a waste you are. Go crawl back under the rock you've been hiding under for so long until you can find some guts and face up to who and what you are.

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LORASIA PLAYER NOTICE

To: John Hunt of Pride (ICON)
From: the On-Looker

OK Big John. What's going on? Did you go outside the Balance and side with Chaos? Perhaps there is more to this than just an observer's point of view. But what I don't get is, if the city was "taken" under siege, it no longer belongs to the Lawfuls. If they wanted it, they would have either protected it better or sent help at the first sign of trouble. Why didn't they?

But why would you sell ships to Chaos? They are not going to look to you for help later on in the future... are they?

I guess the only dumb question is the one not asked. Sooo... would the real owner of Half-Haven please stand up? Do we have a winner?

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LORASIA PLAYER NOTICE

To: All Concerned

Contact with the Trade Commission of Cosmopolis, the city of the Cosmic Balance, may be established at: cosmopolis205@yahoo.com. Alternative contact may be made by diplo-card sent to: S#205 Cosmopolis.

LORASIA PLAYER NOTICE

The Crystalian Alliance and ourselves have been in negotiations concerning our membership in the alliance. Unfortunately, irreparable policy differences have made these negotiations impossible. Our family is not now, nor will ever be members of the Crystalians. We wish them luck and pray Lord Arkyn will have mercy on their souls.

Arkynsword, (231) Houyhny Men
Treborsen, (243) Revenant's League

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LORASIA PLAYER NOTICE

To: On-Looker
From: The Crystalian Warriors
Re: CB #177 Lorasias Player Notice

I'm glad my story caught your interest and you enjoyed it. The second part of my tale was back in 1999 around Sept to Nov. Not exactly sure 100%. The first part was back in 1998. I don't have the CB from back then. You'll have to ask the editor for help with that.

As far as me being GOD, that is not true. I was in the past but left in good standings because I had my own agenda and goals of things I wanted to do. I am working on them at this time. As far as being Lawful or Lawfool... I guess that would depend on who you ask.

On-Looker, I don't agree with everything you say. And yes, some are very colorful and funny. All that I ask is that you remain impartial and elaborate on all alignments evenly. That way everyone gets to laugh and wonder who you will talk about next. Have a great day!

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LORASIA PLAYER NOTICE

To: All Armies Visiting Angonheim

Starting July 1st any Chaotic or Neutral army that attacks a Lawful army at Angonheim will be intercepted. Any Chaotic or Neutral army that attacks a Neutral army at Angonheim will be counterattacked. Any attacks on Chaotics will be ignored. Any attacks by Lawful armies will also be ignored. I have no wish to make my deity mad by attacking fellow Lawfuls or protecting Chaotics from attacks.

Anfauglir
Azghal Runeaxe
Carcharoth

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LORASIA PLAYER NOTICE

Soon the union of true worshipers will manifest. None shall resist their devices. All will succumb to their lure.

You will not know when it calls yet it will be the Siren's song, unable to be denied. Stop your ears with wax. Tie yourself to the mast. Resist if you can but know you cannot nor do you so desire. For the gathering of the Holy Ones is now ordained. Come one, come all. Heed the irresistible call.

A power is arisen upon Lorasias which is both a blessing and a bane. Know all for a certainty that these words are the seeds of luscious fruits to be swallowed with care. Therefore, steel yourselves against the Day, the rising of the Golden Pan.

The Prophet of the Cosmic Balance

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LORASIA PLAYER NOTICE

To: Whoever
From: A#489 Darknights, C#1970 Blackmoon

To all of you who wrote to me, sorry I had to take a short vacation a couple months. I will now be returning all letters written to me. If I don't write back please drop me a 3x5 and I will. My address follows.

Brian Anderson
745 Chart Road
Cuyahoga Falls, OH 44223
bevil745@aol.com

WHAT'S NEW — COD II

As some of you may have noticed prices have begun to change on the city markets. Duane spent years collecting city trade statistics and weeks analyzing and programming routines to automatically adjust prices based on local conditions and market trends. While there is a random element involved most price changes occur in response to trade activity (if everyone sells, prices go down, if everyone buys prices go up, etc.). There are many factors that can affect the prices, virtually all of which are under player control. City leaders (and others) can even work directly to influence prices. [Ed: That's influence not control. NPC Merchants run the markets.] However, to avoid undue disruptions to the game, price changes will only occur infrequently. Our current plan is to run the program every other month in conjunction with the Monthly Status Reports.

* REMINDER *

As reported last month, the new Maximum Empire limit has been raised from two to three. In other words, each player is now allowed to run up to three Empires (including one Advanced Race) in COD II just as in COD I. This was decided based feedback from a survey of players. A number of votes came in after the deadline which changed the percentages a little bit. The final tallies were: In Favor of a Three Empire Limit: 60%, Opposed: 27%, Unclear or Neutral: 13%. A big thank you to everyone for sending in your votes and opinions — we had an outstanding response rate with nearly a third of the players offering up their opinions.

WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: "The Best Of The Cosmic Balance" covering Issues #126-#166 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T. when Gnolls are included.

P.T.L. — Panagea Trade League

R.P.A. — Royal Panagean Alliance

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

Lorasia (COD II)

A.C.E. — All Chaos Explorers

C.W. — Crystalian Warriors

Guardians — Guardians of Destiny. Sometimes referred to as G.O.D.

F.R.C. — Fourth Reich of Chaos

ICON — Independent Confederation Of Neutrals

K.I.L. — Kobolds Invade Lorasia

R.O.C. — Reign Of Chaos

R.O.T. — Raging Odious Terror

S.O.B. — Soldiers Of Balance

COD ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

<http://clubs.yahoo.com/clubs/conclavecodiichat>

<http://www.neosoft.com/~lanza/ICONdiscuss1.htm>

Message Boards are a great way to share ideas and pick up the latest gaming gossip. As with anything you get off the internet — don't believe everything you read! When in doubt, ask the GM. Also, if you have an important comment, question or complaint, send it to AGE rather than posting a message as AGE does not supervise or manage these sites and your comments may never reach us and will be unlikely to get an official response.



In a similar vein, the ICON alliance (COD II) has its own website that contains a wealth of useful information for members and non-members alike:

http://www.neosoft.com/~lanza/Main_Page_ICON.htm

If you want information on CTF2187 check out the following:

ORBO's CTF2187 HOME PAGE: Want to check out the latest CTF info including the current issue of the newsletter almost the same day it is published? How about player bios, many with color photos? All that plus lots of other useful information is available at the CTF website. Special thanks to Orbo (Rob Fackler) for his efforts in setting and maintaining this cool site: Check it out at:

<http://yourpage.blazenet.net/orbomaxx/ctfhome2.htm>

Brigadier General Them Bones [PN323] of the Berserkers [TM5] has set up a Chat Room at:

<http://clubs.yahoo.com/clubs/ctf2187>

He also has set up an email discussion list. For those of you unfamiliar with a mailing list, here is how it works. Folks interested in a common topic must JOIN (aka SUBSCRIBE TO) the list. All of these "members" will then receive all postings to this list and can also respond and/or post their own messages. All sorts of folks can have all sorts of topics going at the same time — so long as it is strictly CTF related.

To join, send a blank email to: CTF2187-subscribe@yahoogroups.com.

If you prefer to get all of the postings in one "batch" mailing a day (rather than each one sent to you individually) then immediately send a SECOND email to: CTF2187-digest@yahoogroups.com

Of course, don't forget to check out the AGE site which contains all sorts of nifty downloads (House Rules, CC/RC Form, etc.). It is still in its infancy but is expected to grow and evolve rapidly over the coming months and of course feedback and suggestions are encouraged. Check it out at:

<http://www.ageforfun.com>

SPECIAL OFFER

July 1st is a special date for us here at Advanced Gaming Enterprises as it marks the FIFTEEN year anniversary of our first processing turns for the original Crack of Doom Playtest (the company itself was actually formed several months earlier). In celebration and to show our gratitude for your dedicated and enthusiastic support we have the following special offer: Send in a single check for \$50.00 or more for your CoD or CTF account during the month of JUNE and we will deposit that money PLUS an additional \$4.00 into your account. That's right, an additional four extra dollars game credit, FREE! It's just our way of saying Thank You! [Note: This is a 'CASH ONLY' offer that includes checks and Money Orders but NOT payments made by Credit Card.]