

THE COSMIC BALANCE



Issue # 168

July 2000

PANAGEANEWS

This month we begin in Eastern Panagea in the Lorian Forest. Outside the city of Featherwood Lodge, the Lomorian Wolf Pack (Chaotic Kodan Raman Gnolls) and the S.F. Giants (Chaotic Kodan Raman Giants) teamed up to crush the Army Of Caladan (Redeemer worshipping Giants of the RPA). A month later and fifty miles to the east the Supremes (Chaotic Kodan Raman Gnolls) defeated Jades (Lawful Elves).

In the frigid north of the Estarian Plain the Trekkers (Lawful Terminator Humans) ambushed the Wolverine Psychos (Chaotic Kodan Raman Gnolls) in a massive engagement involving nearly 70,000 troops(!!!) the Trekkers were repulsed in a close battle despite being heavily outnumbered. Almost immediately thereafter the Lupine Legion (Chaotic Kodan Raman Gnolls) attacked and defeated the Trekkers in another close battle, this time involving nearly 60,000 warriors. All told, between the two battles there were more than 20,000 casualties! [Ed: These are some of the most powerful armies ever fielded and they were built up specifically to fight each other. Most armies and battles are but a tenth of the size of these gargantuans.]

In the Lomorian Forest, Braalt's Brigade (Chaotic Kodan Raman Gnolls) launched a massive bombardment of Aldaria (Lawful Terminator Humans) involving nearly 300 catapults. Such a maelstrom of fire not only wiped out the meager defenders but also completely flattened the city's fortifications. Aldaria is now an open city!

On the Vivatian Plain outside the city of Londora, Silent Covenant (Chaotic Kodan Raman Gnolls) destroyed the Enforcers (Lawful Terminator Humans).

Moving to central Panagea, in the Grimwall Range, Lobo's Moon (Zraxxut worshipping LOOT Gnolls) attempted to storm the newly reinforced city of Gulfport (Lawful Avatars Humans). Despite inflicting heavy casualties, the assault was repulsed. The next day, outside the city, Preparation H (Chaotic Kodan Raman gnolls) smashed the all but defenseless Bloodguard (Lawful Avatars Humans).

On the isle of Mycenea outside the city of Rabid Fang, Fedaykin (Lawful Terminators Humans) destroyed the Timber Wolves RCT (Gnolls). Meanwhile Bloodguard (Lawful Terminator Humans — different army from the battle at Gulfport despite the same name), Thunder (Lawful Terminator Humans) and Crusaders (Lawful Terminator Humans)

teamed up to devastate Jagged Blade (Chaotic LOOT Orcs).

Finally, in Western Panagea, on the Illyrian Plain outside of Andar, Stormhammer (Lawful Runeblades Dwarves) defeated the Desert Knights (Chaotic Gnolls) in a lopsided battle despite comparable starting forces.

In the Vaeld Mountains outside the city of Grandenburg the Lions Of The North (Wicca worshipping Humans) destroyed the small herding army known as the Templars (Lawful Giants).

LORASIANEWS

This month saw the most intense fighting on a small landmass known as Moloch's Folly. The fighting opened with a bombardment of the Stronghold known as Half-Haven (GOD Gnolls) by Blood Rage (Chaotic ROC Dark Elves). The lightly defended settlement suffered heavily in the duel that largely consisted of Ballista and Crossbowmen and is now all but defenseless, ripe for a full scale assault. Two weeks later fighting resumed as Blood Rage smashed the small reconnaissance force known as Salty Dogs (GOD Gnolls). At about the same time, some fifty miles away the 10th Virginia Inf (Chaotic ROC Gnolls) crushed the apparently dedicated workforce known as Bron's Builders (Lawful GOD Titans).

In the Akrid Wastes the mighty 10th Virginia Inf (two weeks before their previously mentioned battle) destroyed Exxilon (Lawful GOD Giants).

In the Anvil Mountains outside of Balen's Deep the Stone Shapers (Lawful Dwarves) defeated the Bone Patrol (Chaotic Humans).

In the Pryma Forest outside of Morlok'ced the Wriggling Maggots (Chaotic ROC Hobgoblins) launched a surprising daylight attack that all but destroyed Dreknexar's Horde (Vampires), much to the relief of local residents.

Published and Copyright By:

ADVANCED GAMING ENTERPRISES
POST OFFICE BOX 214949
SACRAMENTO, CA 95821

PANAGEARUMORS

Could it be that the collapse of the Lawful tyrants will lead to infighting amongst the Chaotic Chonfederation?

I'm always amazed at the skill of Terminator Craftsbeings. Now they've developed a wagon with a drivers' seat on each end. Plus they've trained their horse to run backwards while pushing a cart.

What happened to the KIL Expeditionary Force? Like the Lorasians, they are all talk and no action.

The Lawfuls have all but evacuated Eastern and Central Panagea. Come on boys, you can't run forever!

LORASIA RUMORS

Samurai Berserkers are AWESOME!

The Isle of Conroy has been found to the East and a powerful force is multiplying and growing there uncontested. Find us if you can, or dare!

By all means breed your non-warriors and herds. The more, the merrier for the taking. We have struck our first blow and are coming to a city near you!

Attacks by sea monsters are becoming more common. But what's the best defense? Lotsa boats? Big ships? Spells? Missile and artillery weapons?

I asked theaerie1@yahoo.com a question and the answer was "My Sources Say No". I wonder what that means.

You gotta do what you gotta do. Prepare for the charge of the Wraithguard!

BULLETINBOARD

LORASIA PLAYER NOTICE

To: Warlords on Continent 2
Fr: Sertorix of the Wolfpack #298 of the KIB ICONites
Re: The Kaffani Free Trade Zone

Greetings to all Warlords on continent 2 around the city of Kaffa. Please feel free to contact me regarding trading information, skills and bonuses around the Kaffa area. ICON has a goodly list of skills, bonuses, city information etc. to deal. I welcome all contacts. Newer players feel free to contact me. I will help you as I can. ICON is a neutral faction alliance, representing the third general faction of Lorasias. It possesses a strong Cosmic Balance presence on the Vardian Plains. As such we are neither passive, nor nonparticipating members of the Lorasian struggle. We just do it our own way and remain willing to relate with those who relate with us. Here's hoping to be able to close a deal with you....

LORASIA PLAYER NOTICE

This is in response to Prester John, Grand Blabbermouth, ICON, Sword of Pieces; and those who supported his drivel against our Honorable efforts and our method of exhortation of "Breeder Armies" to join The Struggle, which appeared in the May issue of the CB.

Ptuey! Count yourself very fortunate, for now, that you are on a different continent than us. Otherwise you would learn firsthand what "Struggle" we mean. However, that shall change soon enough.

So you have judged us as highway robbers and your dicta holds our recent action as a failure. You have judged the wrong warriors, and thus made the wrong enemies! Your blind bravado is your undoing. Do you speak for all ICON or are you just using your misunderstanding of our Noble efforts as a catharsis to vent your frustrated emotions because deep in your heart you long for the True Struggle of Warfare? If so then join us and promote The Struggle! Come out of the closet — out from under the mantle of warfare for peace. We can see that truly you are a wolf in sheep's clothing. Your words betray your heart. Truly you desire the thrill of the battle. The engagement of opposing forces, like the merging of the sexes at the breeding time, which in truth pleases the Greater Ones and gives new life to continue The Struggle, i.e. the reason for our existence!

You say the Eternal Ones speak to you. They are false words you hear, for only the Greater Ones are sovereign! Only They speak righteous words regarding The Struggle. We are Their prophets. If you speak to "Eternal Ones" then you betray the "Greater Ones" and your heresy shall not go unpunished. Repent! I bid thee repent! Come to the knowledge that there is no balance between those who fight and those who lay down and doze. For in truth the numbers of the sleepers are by far more than we who stand and fulfill our Destiny. The Balance must be restored.

We are soldiers of the Balance. Long have we sat silently and observed many armies breed but never fight. One glance at the CB will show that on Lorasias there are very few battles compared to the number of armies. So now we rise up in the Truth of the Greater Ones and what do we find... a Heretic who calls himself of the Cosmic Balance, a Traitor who raises his mousy voice against us. Know this, oh you who speak without considering the truth, your words are against the Greater Ones, not us! Further, we declare that you will retract your words or suffer the curse of Those you claim to worship. We stand as Their Champions! To do battle until we can stand no more... then others will rise to stand in our stead. Great battles shall rage and many shall struggle just to avoid our armies. The threat of a paltry 1,000 to oppose us, or even double that, is laughable. At such an effort we scoff. We are the true Warriors of the Cosmic Balance and we will be visiting you! You have until then to repent.

Blessed be those empires who promote The Struggle.

The Prophet of the Cosmic Balance

LORASIA PLAYER NOTICE

To: KIB in the KFTZ
From: A#305 Circus Maximus

It is with my deepest regrets that we have caused a disturbance in the Kaffa Free Trade Zone. It was NOT of our choice, but by serendipity. We of Circus Maximus came to Kaffa to sell goods and to buy herds for our travels and we found that our herds are less than when we entered the KFTZ. With that an investigation was done and we've scouted two units in YOUR KFTZ to have secret activities involving THIEFS and raids. We are NOT part of the KIB but do respect what you're doing there, BUT we will handle those who steal from us our way. We are a war unit and they found themselves in a war they could not win. They use the cover of their small numbers to do activities not seen by your eyes. The question you should be asking is who are they doing their dirty work for! Again, I give the KIB and the others in the KFTZ area my regrets for the disturbance. When I return in the future I will contact the City Leader for his blessing before attacking a unit there.

Eye C.

+ + + + +

LORASIA PLAYER NOTICE

To: Warlords on Continent 2
From: Sertorix of the Wolfpack A#298 of the KIB ICONites
Re: Pax Iconium

For many months now the KIB of ICON have posted our intentions of establishing and maintaining a Free Trade Zone over the nine sector area centered on the independent city of Kaffa (KFTZ). We intend this area to be an ICON sponsored area of peace, prosperity, and trade. Over the last few months several warlords have now come forth and broken this peace with unprovoked attacks within the zone. To them I would again state that we are serious about maintaining this peace. We will react to each attack diplomatically and militarily. To date we have not forcefully responded so as to allow our Pax Iconium message to become known. Now that nay player who can read can no longer claim ignorance of this zone, we will become more aggressive on our terms. We may not intercept every attack before it happens, but we now reserve the option. The third great faction of Lorasias, that of Neutrals, has staked a claim to this area. We are here and are here to stay. We would prefer that you cross palms with us in a closed business deal, but we will settle for you to cross swords with us on the field of battle. The choice is yours...

Posted:

Circus Maximus A#305 is now banned from the Kaffa Free Trade Zone by the terms of the Pax Iconium, and will be subject to reprisals without notification if again spotted within the Zone.

LORASIA PLAYER NOTICE

To: All Chaotics
From: ACE

Are you looking to join an Alliance? Maybe your place is to be flying an ACE banner? We are the best prepared and informed Alliance in COD II and can get you to where you want to be. We offer a vast amount of skills, bonuses, and information about the game. We also have a map of 700 sectors! We have advanced spells and characters plus you're always updated to whats new in the game. You're not just another player when you join ACE, you're part of a team. We offer many fields that YOU can choose to be involved with. Do you want to create havoc, build cities, or adventure to the deep dungeons? We have branches serving these areas and more!

Are you interested? Do you want to know more about what ACE is? You can contact me by diplo or mail:

C#713 Decapitator, Leader of ACE
Scott Dykas
P.O. Box 3310
Oshkosh, WI 54903

+ + + + +

LORASIA PLAYER NOTICE

Does the idea of Law running amok make your skin crawl? Do you want higher skill levels? Do you want more bonuses? Do you want to get better troops? Does your map have too many blank spaces? Tired of getting responses of "Send This"?

If you answered yes to these questions The Reign of Chaos is for YOU!

The RoC has high skill levels. The RoC has more bonuses than an executive golden parachute. The RoC has bigger and better troops. The RoC has THE map. The RoC will tell you how to write your actions so they succeed.

Interested?

Contact Fetid Flesheater A#157 Wriggling Maggots
or
Michael Welch
mwelch@cpcug.org

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

WHAT'S NEW — COD I & II

Having trouble keeping track of all the latest rule changes, hints and strategy articles published in the Cosmic Balance? Now available: "The Best Of The Cosmic Balance" covering Issues #126-#166 (more will be added as time permits). This publication is FREE for the asking when your request is accompanied by a turn or a payment to your account otherwise we ask \$1.00 to cover postage and handling. Another great service from your friends at ADVANCED GAMING ENTERPRISES.

SCORE CARD

Can't tell the players (ie. alliance abbreviations) without a score card? Here it is:

Panagea (COD I)

A.I.M. — Aegis In Malum (Latin for Shield Against Evil).

C.S.A. — Circle of Steel Alliance.

D.O.A. — Defenders of Aldaryn.

E.G.A. — Elderwood Guard Alliance.

L.O.O.T. — League of Orcs Ogres and Trolls. Sometimes also referred to as L.O.O.(G.)T. when Gnolls are included.

P.T.L. — Panagea Trade League

R.P.A. — Royal Panagean Alliance

S.W.A.R.M. — Shhvoon Worshipers And Respected Mariners.

Lorasia (COD II)

A.C.E. — All Chaos Explorers

Guardians — Guardians of Destiny. Sometimes referred to as G.O.D.

F.R.C. — Fourth Reich of Chaos
ICON — Independent Confederation Of Neutrals
K.I.L. — Kobolds Invade Lorasia
R.O.C. — Reign Of Chaos
R.O.T. — Raging Odious Terror
S.O.B. — Soldiers Of Balance

REMINDER

It is important to remember that the newsletter now covers two different game worlds: PANAGEA (COD I) and LORASIA (COD II). All newsletter submissions (Player Notices or Rumors) should clearly be labeled indicating to which world they refer. Not only does this make the information more useful to the reader but it also helps to avoid confusion between two positions with the same ID Number (one in each game). As stated in the House Rules, materials for the next newsletter must be received by the 21st of the month. Diplomatic messages should also clearly indicate what world they are for.

COMPANY NEWS

As you may have noticed we have been gradually expanding use of the web (www.ageforfun.com) and email (quick answers to quick questions) to provide more and faster services for our customers. We have plans in the works for even more services but to get those efforts off the ground we need to add player email addresses to the mailing address already on file. So for everyone who is interested in faster and better services we are asking that they send us their email address to emailaddress@ageforfun.com along with their account number and any thoughts about what expanded email/web services you would like us to add in the coming months. Thank you!

