

THE COMMAND POST



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GAME NEWS

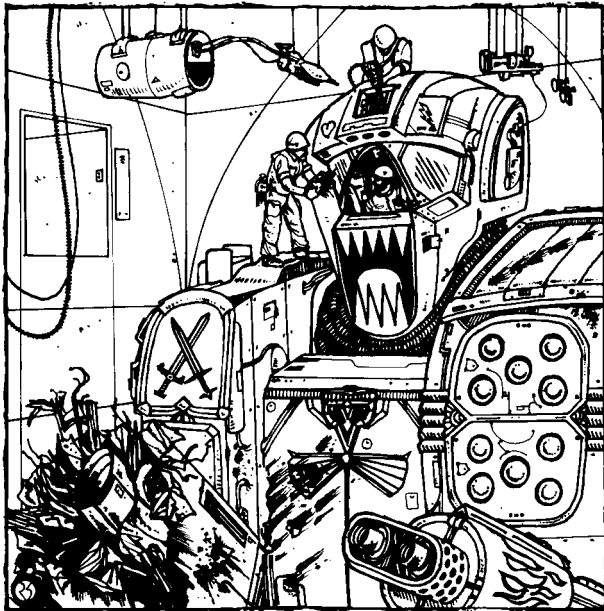
CTF Arena #393 [FRAG' DEN HENKER vs. SISTERS OF SILICON]: Turn #4 saw Side #1 making a comeback and pushing this contest into a tie! It doesn't get more exciting than that! This turn saw the game's first casualty as Cadet Starstruck Rose destroyed Command Post #1 with a Mega Missile strike from her Avenger — her first ever CP Kill! Next turn should be interesting — who now will gain the advantage? The Best Bot Victory Rating was 1.99.

Turn # 1: Side # 1: 0.12 Side # 2: 0.13
Turn # 2: Side # 1: 0.36 Side # 2: 0.29
Turn # 3: Side # 1: 0.63 Side # 2: 0.68
Turn # 4: Side # 1: 0.94 Side # 2: 0.94

CTF Arena #394 [Independents & small groups]: Turn #4 saw a dramatic change in fortunes as Side #1, for the first time, moved into the lead! Both Sides appear to be setting up for some high scoring as half of each team sets off for a CP run. The other half remains at the center of the Arena engaged in a battle royale. The Best Bot Victory Rating was 1.13.

Turn # 1: Side # 1: 0.03 Side # 2: 0.10
Turn # 2: Side # 1: 0.20 Side # 2: 0.23
Turn # 3: Side # 1: 0.50 Side # 2: 0.54
Turn # 4: Side # 1: 0.79 Side # 2: 0.76

Coming Up: We are now taking applications for Arena #395. We are currently close to starting a Fast Paced 4-Sided contest!



HALL OF FAME

Ratings are only for those Pilots who have completed games and do not include games in progress. Kills, however, do include games in progress.

Top Light Bot Ratings

Lt. Colonel Wan Tyn Sol Jr. — 8.30!
Lt. General Slanter Jax — 7.92
General Madmartigan — 7.82

Top Medium Bot Ratings

Lieutenant Findem And Fryem — 6.99
Colonel Bili the Axe — 6.89
General Slime Sledge Hammer — 6.37

Top Heavy Bot Ratings

Captain Mack Ross — 5.60
Captain Achilles — 5.21
Major Embo Slamboa — 5.01

Top Light Bot Pilots (3+ Game Average)

Major Odysseus — 6.07
Lieutenant Bad Karma — 5.67
Colonel Larry Underwood — 5.40

Top Medium Bot Pilots (3+ Game Average)

Major General Hawkeye — 4.34
Captain Flaxen Fury — 4.28
* Colonel Bili the Axe — 4.30

Top Heavy Bot Pilots (3+ Game Average)

Lt. Colonel Augustus — 3.57
General Blood Shredder — 3.43
Major Cannon Fodder — 3.41

Pilots With The Most Individual Victories

General Solo McIntres — 7

Pilots With The Most Team Victories

General Anthony Stark — 16

Pilots With The Most Bot Kills

Captain Grim Reaper — 7

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Pilot With The Most CP Kills
General Blood Shredder — 10

Top 2-Sided Team Ratings
A#363 Side #2 (un-named) — 3.22!
A#385 Side #2 (Legion Of War) — 3.03
A#378 Side #2 (Dynachrome Brigade) — 3.02

Top 4-Sided Team Ratings
A#359 Side #3 (Bot Busters) — 5.11
A#377 Side #4 (un-named) — 5.10
A#302 Side #2 (B'Hood of Thunder) — 5.07

Top 2x4 Team Ratings
A#376 Side #2 (Kzinti Fithp/The Line) — 3.31
A#368 Side #1 (Legion of War) — 3.01
A#333 Side #1 (Berserkers) — 2.96

BULLETIN BOARD

Player Notice

Dear Meat: (aka Rambot)

Didn't your Gunny tell ya when you were a shavetail how to handle Bots in Heavy Buildings? When you find some moron married to his terrain feature, you just walk right up and pound the snot out of him. Of course, MY Gunny didn't use a sissy word like "snot", but this is a family magazine.

Personally, I've always considered the proper use of terrain to be a sign of a TRUE champion. Any Arena banning terrain or types of terrain because some newb whines about it in the Command Post ain't fit to use the word CHAMPION, and will be boycotted by me and all my extended family.

However, I can see one possible solution to your complaint that I COULD live with: the TOC is played in an arena with all clear terrain, all rookie Pilots (GM generated for use only in THAT arena) and all the same model of BOT. Everything equal. The only skill involved would be the skill of the controlling entity. All "entities" playing anonymously. Pilot names = the number of the Bot he is piloting. When it's all over, the "entities" are all revealed, surviving or not.

Merlin d'Arcy

WHAT'S NEW

We are pleased to announce that prototypes of the DIREWOLF, a 60-ton Medium Bot designed by Colonel Horatio K. Boomer and sponsored by team FRAG' DEN HENKER [TM72], are now available for testing.

In the past there have been several attempts at developing an effective anti-bot Bot based on a Medium frame. The Incinerator was the first, relying

on Heat attacks to cripple their opponents before moving in for the kill. But the Incinerator was hamstrung by a lack of long range weaponry.

The second generation Mauler relied on extra Armor, heavy weapons and redundant Battle Fists to dominate its foes but suffered from a lack of Cooling Units which quickly degraded performance after heavy fighting.

The third generation War Machine was probably the best of the lot and combined the hitting power of the Mauler along with the maximum number of Cooling Units for excellent staying power. But the continued evolution of designs, weapons and tactics have reduced the War Machine to an increasingly diminished role.

Enter the DIREWOLF. The Direwolf is intended to overcome the deficiencies of these past designs by making use of the latest advances in technology, most particularly the Hellfire Missile system. The Direwolf is designed to take the role of the patient stalker, always circling, relentlessly wearing down its intended prey through the use of heat applied at range. Only when its target is thus incapacitated should the Direwolf move in for the kill.

To achieve these objectives the 60 ton Direwolf is equipped with an eighteen ton Engine, seven tons of Armor and three Cooling Units. For extreme accuracy the Direwolf is equipped with three Targeting Computers along with the obligatory Sensor and Gyro. Its weapons suite features a head mounted Hellfire Missile system, a Rail Gun and Battle Fist located in each Arm, and rounding out the weapons package a Heavy Laser and Mega Missile S-Pack in the Front Torso. In all the Direwolf is well equipped for its chosen mission.

We are now accepting Test Pilots for the DIREWOLF (a 60-ton Medium Bot). Anyone is eligible to become a Test Pilot but ALL Test Pilots are expected to submit a report of their findings. This report should include a critique of the Bot itself, an opinion about its likely role in combat and an analysis of its battle performance. Detailed specs of the DIREWOLF are available by ordering the Bot Tech Spec Manual (which now contains approximately 50 Bots and still costs only \$3.00) or by taking an assignment as a Test Pilot (technical specs arrive as part of the setup results).

[Ed: PLEASE, if you are going to be a Test Pilot, send in an evaluation. Your reports are an important part of the evaluation process!]

SPECIAL ANNOUNCEMENT

Coming soon, our SIXTEENTH annual Championship Tournament! Sign up now! The first four signups get the coveted "pole" positions (ie. are set up in the corners of the Arena near the poles that hold the shields that protect the audiences from harm. Being in the corner, your flanks and rear are better protected during the opening salvos!).