

THE COMMAND POST

Issue # 211

May 2005

GAME NEWS

Arena #386 [4-Sided]: Turn #9 saw Side #4 still solidly in the lead despite intense scoring pressure from second and third place Sides #2 and #1. Side #3, in a distant last place, continues to score poorly. Going into the final turn it looks like the results are going to be easy to predict. Who will survive is another story with three of the ten surviving Bots close to destruction. The Best Bot Victory Rating was 5.01!

T#5: S#1: 1.23 S#2: 2.42 S#3: 1.02 S#4: 2.69
T#6: S#1: 1.64 S#2: 2.75 S#3: 1.15 S#4: 2.93
T#7: S#1: 2.16 S#2: 3.19 S#3: 1.19 S#4: 3.51
T#8: S#1: 2.33 S#2: 3.37 S#3: 1.25 S#4: 3.83
T#9: S#1: 2.75 S#2: 3.75 S#3: 1.36 S#4: 4.20

Arena #387 [2004 Championship]: Turn #9 saw the scoring pace slowing down a bit, particularly for the previous top scoring Pilot who has now fallen into second place. Fortunately we have no new casualties to report but nearly half the survivors will be close to destruction going into the final turn including two of the three top scoring Bots. Currently we have close two-way battles for first place, third place and fifth place. Taking into account potential casualties, all but one of the Pilots has a good shot at being in the top three — what an exciting finish this is going to be!

Turn # 5: Lowest: 0.70 Ave.: 1.25 Best: 1.81
Turn # 6: Lowest: 1.01 Ave.: 1.59 Best: 2.19
Turn # 7: Lowest: 1.01= Ave.: 1.76 Best: 2.49
Turn # 8: Lowest: 1.01= Ave.: 2.08 Best: 2.90
Turn # 9: Lowest: 1.01= Ave.: 2.29 Best: 3.08

Arena #388 [PACIFIC STORM vs. SHADOW WARRIORS]: Turn #7 saw Side #1 once more expanding their lead as they continue to pound the enemy Command Post. Side #2 is falling dangerously far behind and is close to losing another Bot so their position is looking a bit grim. Fortunately there is enough time left to turn things around....

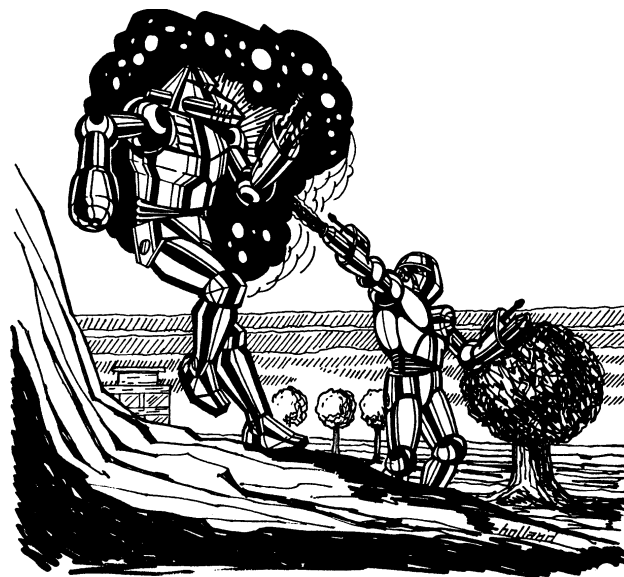
Turn #8 saw no change in the comparative ratings as Side #1 remains solidly in the lead. Both teams scored very well this turn — largely the result of devastating Command Post assaults. Next turn could see two new Bot casualties and the game's first CP Kill. The Best Bot Victory Rating was 4.57.

Turn # 4: Side # 1: 0.97 Side # 2: 0.86
Turn # 5: Side # 1: 1.20 Side # 2: 1.12
Turn # 6: Side # 1: 1.45 Side # 2: 1.25
Turn # 7: Side # 1: 1.71 Side # 2: 1.42
Turn # 8: Side # 1: 2.11 Side # 2: 1.82

Arena #389 [FRAG' DEN HENKER vs. LEGION OF WAR]: Turn #5 saw Side #1 scoring poorly while their opponents scored very well allowing them to greatly expand their lead — almost doubling Side #1's team rating! This turn saw the game's first casualty when Cadet Writ Of Erastus destroyed Command Post #1 with a Battle Blade thrust from his Jackal — his first CP Kill after two completed contests. This turn was also notable for Lieutenant Warchild who received one of the longest Action Reports ever seen — nearly two and a half pages! Most are one to one and a half pages long. Next turn will likely see the game's first Bot casualties as Side #1's position continues to deteriorate. The Best Bot Victory Rating was 3.38.

Turn # 1: Side # 1: 0.07 Side # 2: 0.11
Turn # 2: Side # 1: 0.28 Side # 2: 0.48
Turn # 3: Side # 1: 0.54 Side # 2: 0.75
Turn # 4: Side # 1: 0.70 Side # 2: 1.08
Turn # 5: Side # 1: 0.83 Side # 2: 1.56

Coming Up: We are now taking applications for Arena #390 and need just one team (three Bots) to start either a Fast 4-Sided contest or a Standard Paced 2-Sided contest (nine Bots)!



Published and Copyright By:

ADVANCED GAMING ENTERPRISES
POST OFFICE BOX 214949
SACRAMENTO, CA 95821
www.ageforfun.com

HALL OF FAME

Ratings are only for those Pilots who have completed games and do not include games in progress. Kills, however, do include games in progress.

Top Light Bot Ratings

Lt. Colonel Wan Tyn Sol Jr. — 8.30!
Lt. General Slanter Jax — 7.92
General Madmartigan — 7.82

Top Medium Bot Ratings

Lieutenant Findem And Fryem — 6.99
Lieutenant Bili the Axe — 6.89
General Slime Sledge Hammer — 6.37

Top Heavy Bot Ratings

Captain Mack Ross — 5.60
Captain Achilles — 5.21
Major Embo Slamboa — 5.01
Captain Hagen — 4.99

Top Light Bot Pilots (3+ Game Average)

Major Odysseus — 6.07
Lieutenant Bad Karma — 5.67
Colonel Larry Underwood — 5.40

Top Medium Bot Pilots (3+ Game Average)

* Lieutenant Bili the Axe — 4.38
Major General Hawkeye — 4.34
* Captain Flaxen Fury — 4.28

Top Heavy Bot Pilots (3+ Game Average)

Lt. Colonel Augustus — 3.57
General Blood Shredder — 3.43
Major Cannon Fodder — 3.41

Pilots With The Most Individual Victories

General Solo McIntres — 7

Pilots With The Most Team Victories

General Anthony Stark — 16

Pilots With The Most Bot Kills

Captain Grim Reaper — 7

Pilot With The Most CP Kills

General Blood Shredder — 10

Top 2-Sided Team Ratings

A#363 Side #2 (un-named) — 3.22!
A#385 Side #2 (Legion Of War) — 3.03
A#378 Side #2 (Dynachrome Brigade) — 3.02

Top 4-Sided Team Ratings

A#359 Side #3 (Bot Busters) — 5.11
A#377 Side #4 (un-named) — 5.10
A#302 Side #2 (B'Hood of Thunder) — 5.07

Top 2x4 Team Ratings

A#376 Side #2 (Kzinti Fithp/The Line) — 3.31
A#368 Side #1 (Legion of War) — 3.01
A#333 Side #1 (Berserkers) — 2.96

SPECIAL ANNOUNCEMENT

Coming in July, our FIFTEENTH annual Championship Tournament! Sign up now! The first four signups get the coveted "pole" positions (ie. are set up in the corners of the Arena near the poles that hold the shields that protect the audiences from harm. Being in the corner, your flanks and rear are better protected during the opening salvos!).

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.

COMPANY NEWS

Oh it's been a tough couple of weeks. Our aging Lexmark Optra Lxi laser printer finally gave up the ghost. Its end was a rough one as page streaks, crinkled pages and frequent paper jams greatly disrupted operations as did Duane's eventually futile efforts to fix it. Then we were forced to endure a week using our backup printer, a once proud HP Laserjet IID, that was painfully slow, had virtually no print buffer and also its share of streaks. But then the moment of glory came as our brand new Lexmark T630 arrived just in time for the COD I Monthly Adjustments! This is a huge monthly print run, typically about 500 pages long. With the Lxi they took about an hour and a half to run. With the IID we were expecting about 3-4 hours. But the T630 should manage it in about a half an hour! Yahoo! [Ed: In the beginning we ran them on an Epson Dot Matrix printer — it took 8+ hours to run! Kerchunk... kerchunk... kerchunk....]. Anyway, if you had to suffer through one of the recent yucky printouts (streaks, crinkles, etc.) our apologies. With the new printer everything should be fine now and productivity might go up a tad as well!

Our big new promotional push is still getting up to speed but is already showing great dividends. We have a bunch of new players entering both COD and CTF. Welcome aboard guys (and gals?! More are undoubtedly on the way!

[Ed: By the way we here at AGE really like Lexmark laser printers — they're fast, reliable, and affordable. For the do-it-yourselfers (like Duane), parts and repair manuals are easy to get and the machines are easy to work on].

Good Gaming,

Debbie & Duane