

# THE COMMAND POST



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## GAME NEWS

Arena #384 [DYNACHROME BRIGADE vs. FRAG' DEN HENKER]: Turn #9 saw Side #1 with a slight lead as they suffered their first casualty. This unfortunate distinction fell upon General Bolo who ejected from his Cobra (VR=2.05, DR=2.75 with a Torso and an Arm destroyed). With only one turn remaining and the ratings so close, not to mention four Bots close to destruction, it is still anybody's game. Next turn will be a real nail biter!

Turn #10 saw Side #2 moving solidly into the lead for the very first time and winning the game! A victory for FRAG' DEN HENKER! This turn saw a number of dramatic effects from the top contender for the Individual Victory failing to score any hits to the winning team suffering two casualties. The first to go was Cadet Tombstone who ejected from his Warmachine (VR=1.40, DR=3.51! with two sections destroyed). The last was Major A.J. Rimmer who died on the last phase of the last turn when his Warmachine suffered a fatal Heavy Laser blast to the Left Front Torso from Major General Dutchman Too's Avenger. Major Rimmer was a veteran of six completed contests, all in Medium Bots, with a career high VR of 3.57 and an average VR of 2.44 — an impressive record. During his distinguished career he earned five Team Victories (out of six games), two Bot Kills and one CP Kill. The Best Bot Victory Rating was 4.30.

Turn # 6: Side # 1: 1.22 Side # 2: 1.22  
Turn # 7: Side # 1: 1.52 Side # 2: 1.53  
Turn # 8: Side # 1: 1.77 Side # 2: 1.75  
Turn # 9: Side # 1: 2.02 Side # 2: 1.99  
Turn # 10: Side # 1: 2.21 Side # 2: 2.26

Arena #385 [SISTERS OF SILICON vs. LEGION OF WAR]: Turn #10 was the last of this great contest and saw Side #2 expanding their lead and winning the game! A victory for the LEGION OF WAR! This turn saw the game's third Bot casualty, all from Side #1, as Lieutenant Colonel Gab Egabrag ejected from his Cyclops (VR=1.62, DR=3.62 with three sections destroyed). This turn also saw the game's second and final CP Kill as Captain Carl Fredricks destroyed Command Post #1 with Mega Missile fire from his Jackal — his first ever CP Kill in seven completed contests. The Best Bot Victory Rating was 4.74.

Turn # 6: Side # 1: 1.32 Side # 2: 1.81  
Turn # 7: Side # 1: 1.49 Side # 2: 2.10  
Turn # 8: Side # 1: 1.66 Side # 2: 2.46  
Turn # 9: Side # 1: 1.76 Side # 2: 2.76  
Turn # 10: Side # 1: 1.83 Side # 2: 3.03

Arena #386 [4-Sided]: Turn #1 saw Side #4 taking the early lead thanks to an impressive scoring effort that DID NOT include hits on enemy Command Posts! Sides #2 and #1 did well this turn making for a close battle for second place. Speaking of scoring we actually have a rare tie for the Individual Victory. Strategically, three of the four teams are keeping their Bots bunched together as one big mutually supporting unit and this has led to a large scale head-to-head clash between Sides #1 and #4. Next turn will like see the game's first CP strikes. The Best Bot Victory Rating was 0.53 (a tie!).

T#1: S#1: 0.24 S#2: 0.27 S#3: 0.07 S#4: 0.40!

Arena #387 [2004 Championship]: This is the start of our long awaited 2004 Championship — our 14th annual event. Eight brave souls have elected to join this round representing such teams as DESTRUCTORS, FRAG' DEN HENKER, GREAT WHITE NORTH, KZINITI FITHP, and LEGION OF WAR. This year's Pilots have ALL opted for Medium Bots with the RAPTOR being clearly the most popular. This years Arena is smaller than most making for a very "cozy" combat environment. The weather is dry and clear and we have an excellent mix of terrain features that will make for some challenging tactical situations. With nothing but experienced Pilots engaged we can expect only the most skillful play. Best of luck to everyone and we hope you all survive the encounter!

Coming Up: We are now taking applications for Arena #388 and are very close to starting a Standard Paced 2-Sided for small groups and independents as well as a Fast 4-Sided (three Bots per teams)!

## GAME RESULTS

This month saw the end of CTF Arena #385, a clash between the SISTERS OF SILICON and the LEGION OF WAR. A hard fought battle by one and all, Side #1 captured the lead early on and skillfully expanding it throughout the game. They eventually earned themselves the Team Victory with an

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impressive rating of 3.03 — a full 1.20 more than their opponents! An amazing achievement for the LEGION OF WAR! Their opponents were not only out scored but they also suffered the game's only Bot casualties losing a full 33% of their team by game's end. Honorable mention goes to Colonel Willie the Weeper who earned one of this Arena's top Victory Ratings (3.52) and its lowest Damage Rating (0.42) while piloting an Archer. The Individual Victory was awarded to Captain Carl Fredricks who earned a Victory Rating of 4.74 while piloting a Jackal for Side #2. He barely survived, having finished the contest with but three Engines and two body sections destroyed. The winning Team Members were:

Colonel Willie The Weeper — 3.52  
 Cadet War Witch — 2.41  
 Captain Stephen Maturin — 3.76  
 Major Whiplash — 4.12  
 Brig. General Viatcheslav — 2.86  
 Captain Carl Fredricks — 4.74  
 Colonel Marco Saligari — 2.76  
 Cadet Writ Of Erastus — 2.50  
 Captain Hagen — 1.50

This month also saw the end of CTF Arena #384, an epic clash between the DYNACHROME BRIGADE and FRAG' DEN HENKER. While the DYNACHROME BRIGADE captured the early lead the contest was very close with the Team Ratings coming within 0.03 of each other for seven of the ten turns played. Indeed Side #2 only held a significant lead for one turn — the last turn — and that was enough for them to win the Team Victory! A great win for FRAG' DEN HENKER! Though a costly one as fully a third of their Bots failed to complete the contest. Surprisingly, though Bot casualties totaled 22% of the participants, both Command Posts survived. The Individual Victory was awarded to Major General Merlin D'Arcy who earned a rating of 4.30 while piloting a Ranger for Side #2. This honor was expected to go to General Dutchman, who had a 0.58 VR advantage for his Avenger going into the final turn, but failing score any hits on the concluding turn left him in a distant second place with no award. Honorable mention goes to Colonel Miaowara Tomokato who, while piloting a Goliath, had the game's lowest Damage Rating (VR1.89, DR=0.96). The winning Team Members were:

Captain Quiet Man — 1.87  
 Lt. Colonel Methuselah — 2.21  
 Lieutenant Abraham — 1.62  
 Captain Abishai — 2.96  
 Major General Merlin D'Arcy — 4.30  
 Lt. Christian Johnny — 2.64

All Hail the victors!



## HALL OF FAME

Ratings are only for those Pilots who have completed games and do not include games in progress.

### Top Light Bot Ratings

Lt. Colonel Wan Tyn Sol Jr. — 8.30!  
 Lt. General Slanter Jax — 7.92  
 General Madmartigan — 7.82  
 Captain Condor — 7.65  
 Colonel Otto Von Braun — 7.52

### Top Medium Bot Ratings

Lieutenant Findem And Fryem — 6.99  
 Lieutenant Bili the Axe — 6.89  
 General Slime Sledge Hammer — 6.37  
 Major Roger Dawkins — 6.20  
 Lt. Colonel Hammerhead — 6.14

### Top Heavy Bot Ratings

Captain Mack Ross — 5.60  
 Captain Achilles — 5.21  
 Major Embo Slamboa — 5.01  
 Captain Hagen — 4.99  
 Captain Krunch — 4.86

## FALLEN HEROES

CTF Arena #384 Turn #10  
 Major A.J. Rimmer VR= 1.86 DR= 2.87

## SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.



**Happy Thanksgiving!**