

THE COMMAND POST



Issue # 180

October 2002

GAME NEWS

Arena #369: Turn #8 saw Side #3 still in the lead despite fierce competition from Sides #4 and #2. This turn saw the game's third Bot casualty and the complete destruction of Side #1 as General Rugal Ratslayer ejected from his Ranger (VR=2.27, DR=2.97). Next turn will likely see two additional casualties as this brutal contest continues.

Turn #9 saw Side #3's lead slipping a bit as they were out scored by the two remaining opposing teams. However Side #3 has such a strong lead it seems unlikely their opponents will be able to overtake them. The Best Bot Victory Rating is 7.10!

T#7: S#1: 1.91 S#2: 1.78 S#3: 2.91 S#4: 2.40

T#8: S#1: -.— S#2: 2.02 S#3: 3.15 S#4: 2.66

T#9: S#1: -.— S#2: 2.28 S#3: 3.40 S#4: 2.97

Arena #370 [STRAT-O-MATICS vs. WOMEN OF WEAPONRY]: Turn #7 saw little change in the comparative ratings as Side #2 maintained a modest lead. This turn saw a rapid rise in the casualty rate as Lieutenant Elora Danan ejected from her Hurricane (VR=0.90, DR=4.06 with SIX sections destroyed including three of her four torsos!) and Major Lela destroyed Command Post #1 with Mega Missile fire from her Cobra. The Best Bot Victory Rating is 6.28!

Turn # 5: Side # 1: 1.11 Side # 2: 1.20

Turn # 6: Side # 1: 1.38 Side # 2: 1.48

Turn # 7: Side # 1: 1.66 Side # 2: 1.77

Arena #371: Turn #4 was a tough one for Side #3 as they lost ground in the ratings to two of the three opposing teams. While Side #3 maintains a strong lead the situation is looking decidedly less secure. This turn saw the game's second Bot casualty as Cadet Iron Maiden was forced to eject from her Dodger (VR=0.87, DR=2.00). This turn's loss leaves Side #1 with only one Bot remaining. Not a very promising position for so early in the game.

Turn #5 saw Side #3 once more expanding their lead as they enjoyed an excellent scoring run. Sides #2 and #4 are now tied for second place while Side #1 remains in last place and failed to score any points this turn. Next turn could see two new Bot casualties (which could drive up the overall loss rate

to 33%) and the game's first CP Kill. The Best Bot Victory Rating is 5.52!

T#3: S#1: 0.65 S#2: 0.51 S#3: 1.28 S#4: 1.00

T#4: S#1: 0.86 S#2: 1.12 S#3: 1.52 S#4: 1.30

T#5: S#1: 0.86 S#2: 1.66 S#3: 2.17 S#4: 1.67

Arena #372: Turn #3 saw Side #1 moving solidly into the lead as the fighting becomes intense. The battles on the flanks are hand-to-hand while the teams continue to focus on ranged attacks in the center. Next turn should see some wild action as the linear formations completely break down. The Best Bot Victory Rating is 0.95.

Turn # 1: Side # 1: 0.12 Side # 2: 0.13

Turn # 2: Side # 1: 0.32 Side # 2: 0.31

Turn # 3: Side # 1: 0.61 Side # 2: 0.45

Arena #373 [2002 Championship]: The scoring continues at a fairly even pace for the third consecutive turn with ten of the twelve contenders scoring hits. We currently have a strong first place leader, a close battle for second place, firmly held Bots in fourth and fifth, with everyone else clustered in a large pack for sixth and beyond.

Turn # 1: Lowest: 0.00 Average: 0.25 Best: 0.63

Turn # 2: Lowest: 0.14 Average: 0.48 Best: 1.33

Turn # 3: Lowest: 0.32 Average: 0.74 Best: 1.93

Arena #374: Turn #2 saw Side #2 taking over the lead with Sides #1 and #4 in a close battle for second place. The turn saw the game's first CP attacks. The Command Posts are defending themselves quite well, with three of the four scoring as well as the average Bot. This turn saw a number of Head shots which could have far reaching effects in the coming turns. The Best Bot Victory Rating is 0.68.

T#1: S#1: 0.24 S#2: 0.15 S#3: 0.05 S#4: 0.09

T#2: S#1: 0.32 S#2: 0.59 S#3: 0.18 S#4: 0.30

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ADVANCED GAMING ENTERPRISES

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Coming Up: We are now taking applications for Arena #375. We are close to starting a new Fast or Standard Paced 4-Sided contest.

HALL OF FAME

Pilot Ratings do not include the results of Face-to-Face games. Ratings are only for those Pilots who have completed games and do not include games in progress. Kills, however, do include games in progress.

Senior Ranking Pilots

General Dutchman
General Madmartigan
General Anthony Stark
General Cutthroat Collins
General Bolo
General Bastlor Grumock
General Riva Irongrip
General Lunatik
General Rugal Ratslayer
General Solo McIntres
General Whispering Death
General H.A.L. Mayne
General I.B. Tryon
General Angus McNarley
GeneralKael

Top Light Bot Ratings

Lt. Colonel Wan Tyn Sol Jr. — 8.30!
Major General Slanter Jax — 7.92
General Madmartigan — 7.82

Top Medium Bot Ratings

Lieutenant Findem And Fryem — 6.99
Lt. General Slime Sledge Hammer — 6.37
Major Roger Dawkins — 6.20

Top Heavy Bot Ratings

Captain Mack Ross — 5.60
Captain Achilles — 5.21
Major Embo Slamboa — 5.01

Top Light Bot Pilots (3+ Game Average)

Major Odysseus — 6.07
Lieutenant Bad Karma — 5.67
Colonel Larry Underwood — 5.40

Top Medium Bot Pilots (3+ Game Average)

Major General Hawkeye — 4.34
Cadet Bili the Axe — 4.02
Colonel Draka Deathdealer — 3.69

Top Heavy Bot Pilots (3+ Game Average)

Captain Hagen — 3.65
Lt. Colonel Augustus — 3.57
Lt. General Blood Shredder — 3.48

Pilots With The Most Individual Victories
General Solo McIntres — 7

Pilots With The Most Team Victories
General Anthony Stark — 16

Pilots With The Most Bot Kills
Lieutenant Grim Reaper — 7

Pilot With The Most CP Kills
Lt. General Blood Shredder — 10

Top 2-Sided Team Ratings

A#363 Side #2 (un-named) — 3.22!
A#326 Side #2 (un-named) — 2.89
A#186 Side #2 (Centurions) — 2.87
A#327 Side #1 (Kzinti Fithp) — 2.83
A#294 Side #2 (4th Praetorian Guard) — 2.83
A#209 Side #2 (Black Company) — 2.83
A#346 Side #2 (Frag' Den Henker) — 2.82
A#114 Side #2 (Mechastorm) — 2.82
A#348 Side #1 (Lensmen) — 2.77
A#355 Side #1 (Frag' Den Henker) — 2.76
A#351 Side #2 (Kzinti Fithp) — 2.74
A#329 Side #1 (un-named) — 2.72

Top 4-Sided Team Ratings

A#359 Side #3 (Bot Busters) — 5.11
A#302 Side #2 (B'Hood of Thunder) — 5.07
A#339 Side #3 (Intrepid Enterprises) — 4.48
A#366 Side #3 (Bot Busters) — 4.38
A#249 Side #4 (Intrepid Enterprises) — 4.40
A#263 Side #2 (Intrepid Enterprises) — 4.34
A#317 Side #3 (B'Hood of Thunder) — 4.28
A#319 Side #3 (Legion of War) — 4.22
A#161 Side #4 (un-named) — 4.21
A#310 Side #2 (Assass./Intrepid Ent) — 4.12

Top 2x4 Team Ratings

A#368 Side #1 (Legion of War) — 3.01
A#333 Side #1 (Berserkers) — 2.96

BULLETIN BOARD

Player Notice

To: Good Budie Woad, #1 Stratigist for the Legion of War

Your apollogee ees accepted.

You come by Club Med and we'll have a cervesa.

Vaya con Dios,

Pancho Villa
TheFORLORNHOPE

Player Notice

In a year where we have celebrated many triumphs of the SISTERS OF SILICON [TM 34], it pains me to say goodbye to fellow Sister Lieutenant Crosse Check [PN926]. Crosse Check earned high regard as the first member of the Sisters of Silicon to ever rank in the Top Light Bot ratings with a 6.88 in a Hornet in CP #92. Which She maintained this record until Solo McIntres tied with her in CP #106 and they shared the record until CP# 133.

A plaque will be installed in her honor at the Feral Feline Memorial Hall (named for our first Sister to die in combat) at the Wall of the Fallen, as well as a special display housing her trophy as a former Top Light Bot Pilot.

The Sisters of Silicon mourn the passing of one of the trailblazers of women in the Arenas. We salute you, Crosse Check.

Lt. Colonel Femme Fatale [PN742]
Commander, THE SISTERS OF SILICON [TM34]

Player aside from Shannon Muir: I also would like to reprint the following Editor's Note that ran with the description of Crosse Check's Light Bot Victory: [From CP#92/ED: It is worth noting that not only is Crosse Check a female Pilot but she is run by a female player AND that she broke the long standing Arena record with a Hornet — a first generation Light Bot.] And to Carol Campisano, player of both Crosse Check and Feral Feline, I salute you.

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Player Notice Arena #371

To: Flaxen Fury [PN712]

It appears I spoke too prematurely. Your CP has claimed the life of one of my teammates, Crosse Check, for whom I must now swear retribution. You are the closest Bot of your team to me. This makes you the prime target of this lady's death vengeance.

Lady Death Primus [PN261]

AGE ON-LINE

Our presence on the Internet is growing rapidly with a number of resources currently available.

TALES OF CTF2187: A great new site contain the best of Shannon Muir's game related fiction and more! Check it out at:

<http://members.aol.com/shannonelisemuir/>

ORBO's CTF2187 HOME PAGE: Want to check out a great archive of old CTF newsletters? How about player bios, many with color photos? All that plus lots of other useful information is available at the CTF website. Special thanks to Orbo (Rob Fackler) for his efforts in setting and maintaining this cool site: Check it out at:

<http://yourpage.blazenet.net/orbomaxx/ctfhome2.htm>

Brigadier General Them Bones [PN323] of the Berserkers [TM5] has set up a Chat Room at:

<http://groups.yahoo.com/group/ctf2187>

Brigadier Them Bones [PN323] of the Beserkers [TM5] has also started an email discussion list to keep everyone up to date on game happenings and other topics of interest such as Pilots, Teams, Strategy, Bot Designs, etc. The mailing list is FREE.

For those of you unfamiliar with a mailing list, here is how it works. Folks interested in a common topic must JOIN (aka SUBSCRIBE TO) the list. All of these "members" will then receive all postings to this list and can also respond and/or post their own messages. All sorts of folks can have all sorts of topics going at the same time — so long as it is strictly CTF related.

To join, send a blank email to: CTF2187-subscribe@yahoogroups.com.

If you prefer to get all of the postings in one "batch" mailing a day (rather than each one sent to

you individually) then immediately send a SECOND email to: CTF2187-digest@yahoogroups.com

If you want to learn about the happenings in the CRACK OF DOOM (I and II) check out the following message boards:

http://groups.yahoo.com/group/conclave_gathering/
<http://www.neosoft.com/~lanza/ICONdiscuss1.html>

[Ed: These sites are not supervised nor supported by AGE but they can be interesting and useful none-the-less. However, as with any message board or unofficial website, don't believe everything you read! When in doubt, ask the GM.]

SAMMI REPORT

We've been getting requests for another Sammi Report and, as always, we are happy to comply.

Sammi started the second grade in July, and seems to be really enjoying the more challenging environment. She is apparently doing quite well and we look forward to her next report card. At the end of first grade she took her first SAT-9 test. This is THE test for not only evaluating students but also their teachers and schools. It takes several days to complete and covers Reading, Language, Mathematics and Spelling. Her lowest score for the nine categories rated was the 95 percentile (she tested better than 95% of the kids her age) and she had six in the 99th percentile — the best possible score! WOW! We expected her to do well but were dumbfounded by her excellent performance.

She has suddenly taken an interest in sports and is working hard to improve her somewhat lacking skills. She has been trying her hand at basketball, is determined to finally get rid of her bicycle's training wheels and to become skilled at roller skates (right now she does little more than shuffle). Much to the consternation of her dad (Duane), she has also taken an interest in "boys" and spent more than an hour on the phone recently with a girl friend



discussing who was the cutest, nicest, etc. Sheesh!

She turns seven in October and is looking forward to another set of parties. A small family get together at home with family, and a bigger skating party with her friends. She thoughtfully wrote up a long list of gift ideas that included the typical Barbies, toys, etc, but she is also dying to have a cell phone. Sheesh!

She really enjoyed her recent trip down to Southern California. She had great fun at the beach (playing in the surf and exploring the tide pools) and Disneyland (her favorite part was riding on the Big Thunder Mountain roller coaster with her dad). She also enjoyed learning how to train and care for horses with her Uncle. We were delighted when "Chance" started responding to her voice commands without any backup or support from grownups. Our planned outing to Mount Baldy had to be canceled due to a raging forest fire that burned through the area — a terrible event but quite a sight to behold in person — especially when flying over it at night.

COMPANY NEWS

We took a long overdue vacation (our first in five years) in late September which naturally disrupted our work schedule, for which we apologize. Debbie has been putting in a herculean effort both before and after the trip to minimize the disruption, setting impressive new sales records. Everything should be back to normal by mid-late October. By the way, we had a GREAT time. Almost the perfect trip.

WHAT'S NEW

Looking over our records we noticed it has been quite a while since we revised the rule books and there have been a number of changes to the game system since the last revision. To make sure everyone is up to date on all the changes, and to simplify keeping track of the changes, we have assembled them all into a new document boldly titled "THE BEST OF THE COMMAND POST" (we hope to later expand it by including strategy articles and more). Covering Command Post Issues #55 through #158, this publication is FREE for the asking when your request is accompanied by a turn or payment to your account, otherwise we ask \$1.00 to cover postage and handling.

SPREAD THE WORD

Do you know someone who might be interested in Play-By-Mail? Better yet, how about someone who might be interested in playing one of the games run by AGE (CTF, COD I, COD II)? If so, send us their name and address and we will send them our massive information package along with a special free gift. It's a great way to recruit a friend into the hobby.